

SMath Studio Roadmap

November 2022

Regular release of SMath Studio 1.x

- Enhancements in the calculation engine.
- Regular updates and corrections.

February 2023

Release of built-in Calculation Service

- SMath Studio provides API for third-party software.

September 2023

License Agreement changed

- Terms and conditions made common for all countries.

September 2023

New release of SMath Licensing Server 4.x

- Deployment of the SMath Server in Docker format.

December 2023

Regular release of SMath Studio 1.x

- SMath Studio is splitted into Public and Enterprise editions.

December 2023

Regular release of SMath Licensing Server 4.x

- Introduction of support for Enterprise edition of SMath Studio.

September 2024

Regular release of SMath Studio 1.x

- SMath Studio Core released as a Nuget package.
- New features: mixed numbers, default currency unit, etc.
- Regular updates and corrections.

December 2024

Regular release of SMath Studio 1.x

- New features: Page Setup dialog improvements, icelandic interface transation, etc.
- Regular updates and corrections.

March 2025

Big update of SMath Forum

- AI capabilities (spam detection and messages translation).
- Integrated authentication.

August 2025

New release of SMath Licensing Server 5.x

- The runtime environment switched to .NET Core 9.
- Security improvements.
- Provides more flexibility for licensing management in organizations.

September 2025

Launch AI functionality in SMath Studio 1.x

- Automatically creates titles, descriptions, and keywords for the worksheet.
- Ability to clarify the meaning of the equation, its components, or any chosen set of worksheet elements.
- Translation of the worksheet content into any language supported by SMath Studio.
- Describing images with text.

October 2025

Move public code repository to Git

- Standard toolset for developers.
- Better CI/CD integration.

December 2025

New release of SMath Studio 2.x

- The runtime environment switched to .NET Core 9.
- Dark theme is supported by UI.
- Best support of devices with high DPI.
- Native support for Linux and macOS.
- A console window to control the application by running scripts.

February 2026

Support of third-party plugins in SMath Studio in the Cloud

- Enabling plugins selection to use in the Worksheets.
- Better integration with licensing policies.

June 2026

Restart of mobile native apps support

- iOS and Android app versions.

December 2026

New release of SMath Studio 3.x

- Separate editors for different types of Regions (tabular, text based, image-based, etc.).
- Introduction of a new ODF compatible files format, ensuring full backward compatibility with existing worksheets.

February 2027

New release of SMath Licensing Server 6.x

- SMath Studio in the Cloud included into the SMath Local Licensing Server.