

ASCII Art



RGB Color picture

```
M := image2rgb ("DiesteSalto.BMP")
```



M

Gray scale picture

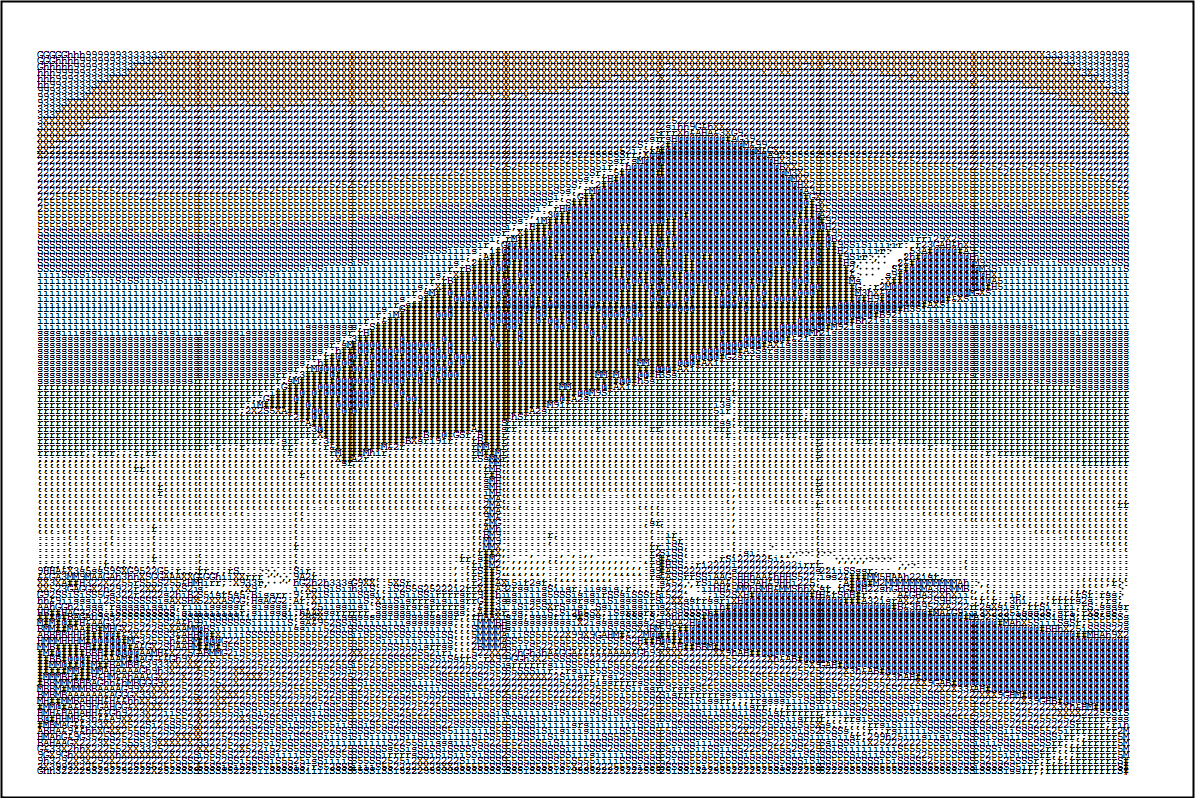
$$G := \frac{1}{3} \cdot \left(\sum M \right)$$



G

Plot the image with characters

```
P := ASCIIART (G, 4, "#706340")
```



P



Alvaro