

Some functions used here

$$\text{peaks}(x, y) := 3 \cdot \frac{(1-x)^2}{e^{x^2 + (y+1)^2}} - 10 \cdot \frac{\frac{x}{5} - x^3 - y^5}{e^{x^2 + y^2}} - \frac{1}{3 \cdot e^{(x+1)^2 + y^2}}$$

$$\text{torus}(u, v, R, r) := \begin{bmatrix} (R + r \cdot \cos(u)) \cdot \cos(v) \\ (R + r \cdot \cos(u)) \cdot \sin(v) \\ r \cdot \sin(u) \end{bmatrix} \quad \text{torus}(u, v) := \text{torus}(u, v, 6, 2)$$

$$\text{rev}_z(t, \beta) := \begin{bmatrix} \cos(\beta) & \sin(\beta) & 0 \\ -\sin(\beta) & \cos(\beta) & 0 \\ 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 5 \cdot \sqrt{t} \\ 4 \cdot \cos(t) \\ 2 \cdot \sin(t) \end{bmatrix}$$

$$\text{wave}(r, \theta) := \text{cyl2xyz}([r \ \theta \ 0.5 \cdot \cos(4 \cdot r)])$$

$$\text{mobius}(t, s, r) := \begin{bmatrix} \left(r + s \cdot \cos\left(\frac{t}{2}\right)\right) \cdot \cos(t) \\ \left(r + s \cdot \cos\left(\frac{t}{2}\right)\right) \cdot \sin(t) \\ s \cdot \sin\left(\frac{t}{2}\right) \end{bmatrix} \quad \text{mobius}(t, s) := \text{mobius}(t, s, 5)$$

$$\text{bottle}(u, v) := \begin{cases} \left[\begin{array}{l} bx := 6 \cdot \cos(u) \cdot (1 + \sin(u)) \quad by := 16 \cdot \sin(u) \quad r := 4 \cdot (1 - 0.5 \cdot \cos(u)) \end{array} \right] \\ \text{if } \pi < u \\ \quad \text{stack}(bx + r \cdot \cos(v + \pi), by, r \cdot \sin(v)) \\ \text{else} \\ \quad \text{stack}(bx + r \cdot \cos(u) \cdot \cos(v), by + r \cdot \sin(u) \cdot \cos(v), r \cdot \sin(v)) \end{cases}$$

$$\text{roman}(u, v, r) := \begin{bmatrix} \sin(r \cdot u) \cdot \sin(v)^2 \\ \sin(u) \cdot \cos(r \cdot v) \\ \cos(u) \cdot \sin(r \cdot v) \end{bmatrix} \quad \text{roman}(u, v) := \text{roman}(u, v, 2)$$

pMesh Notation

$$\text{pMesh}(F, X, Y)$$

where

$$F(x, y) = \varphi_{\text{scalar}}(x, y)$$

$$1.5 \cdot \pi = 270 \text{ deg}$$

$$\text{pMesh}(F, B, N)$$

$$F(u, v) = [x(u, v) \ y(u, v) \ z(u, v)]$$

Examples

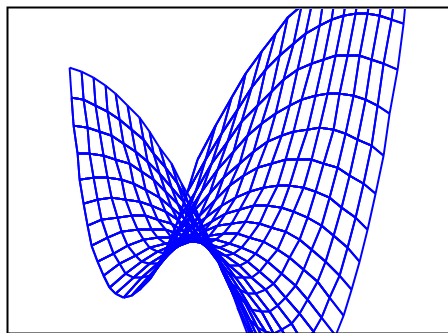
$$X := \text{pR}(-4, 4, 20)$$

$$Y := \text{pR}(-3, 3, 16)$$

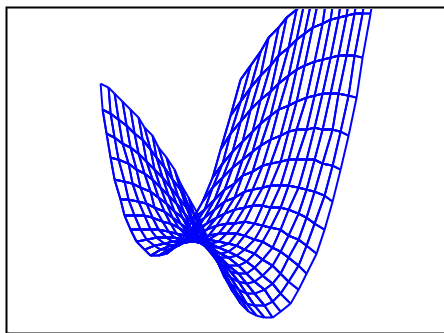
$$\left[B := \begin{bmatrix} -4 & 4 \\ -2 & 2 \end{bmatrix} \ N := \begin{bmatrix} 20 \\ 16 \end{bmatrix} \right]$$

$$f_1(x, y) := 0.3 \cdot (x^2) - 0.2 \cdot y^2 - 0.3 \cdot x \cdot y - 2$$

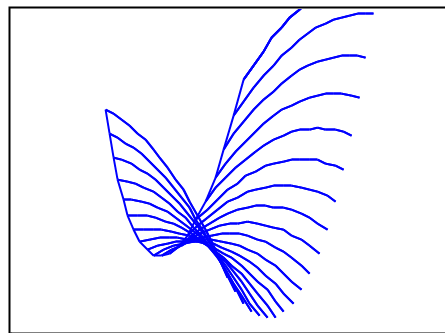
$$f_2(x, y) := [x \ y \ f_1(x, y)]$$

$$S_1 := pMesh ("f.1", X, Y)$$


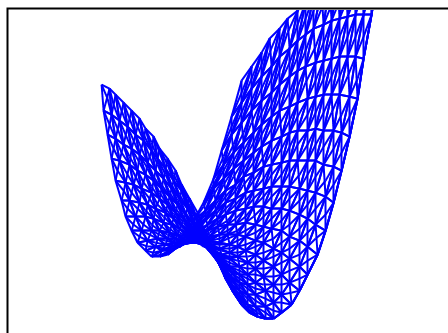
$$S_1 \cdot \gamma \cdot 2$$

$$S_2 := pMesh ("f.2", B, N)$$


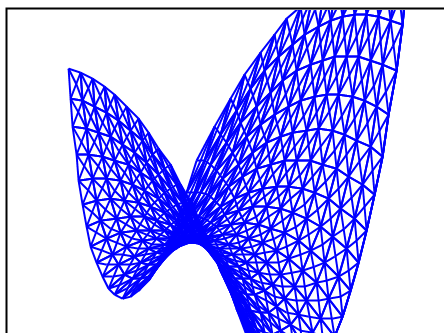
$$S_2 \cdot \gamma \cdot 2$$

$$S_3 := pWXMESH ("f.1", B, N)$$


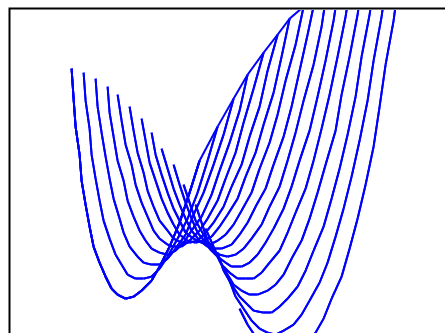
$$S_3 \cdot \gamma \cdot 2$$

$$S_1 := pTMesh ("f.1", B, N)$$


$$S_1 \cdot \gamma \cdot 2$$

$$S_2 := pTMesh ("f.2", X, Y)$$


$$S_2 \cdot \gamma \cdot 2$$

$$S_3 := pWYMesh ("f.2", X, Y)$$


$$S_3 \cdot \gamma \cdot 2$$

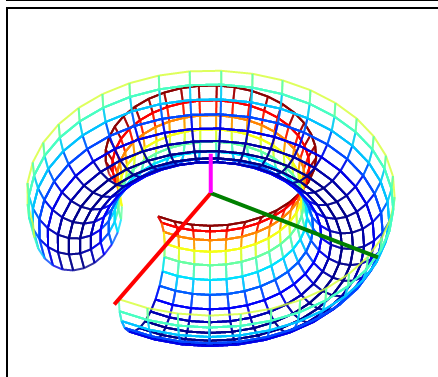
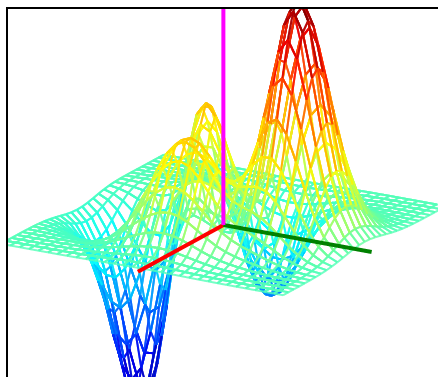
Mesh

Mesh plots

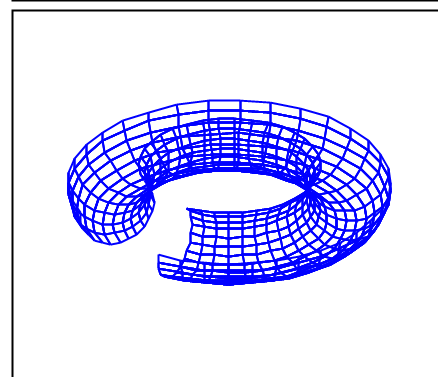
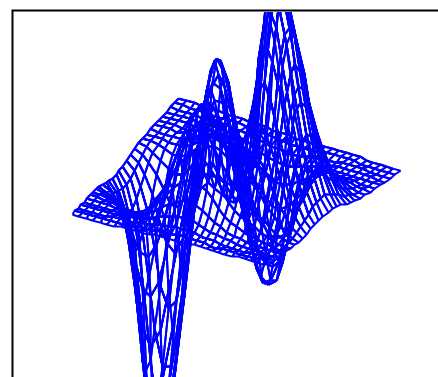
```
X := pR (-3, 3, 30)
Y := pR (-3, 3, 30)
S := pMesh (peaks, X, Y)
P1 := pShow (S, CMap, γ)
P2 := S · γ · 2
```

```
U := pR (-1.25 · π, 0, 16)
V := pR (0, 1.75 · π, 32)
S := pMesh (torus, U, V)
P1 := pShow (S, CMap, γ)
P2 := S · γ · 1
```

2D XY plugin plot



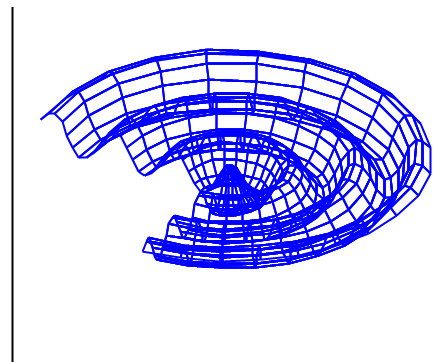
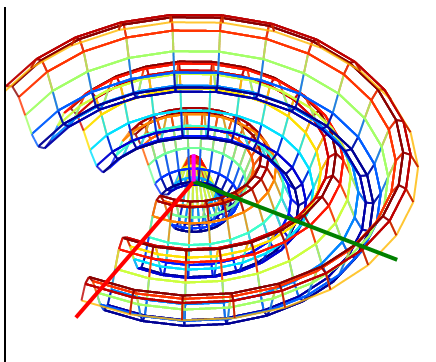
3D Native SMATH plot



```

U := pR (0, 2, 20)
V := pR (0, 1.5 * pi, 20)
S := pMesh (wave, U, V)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 2

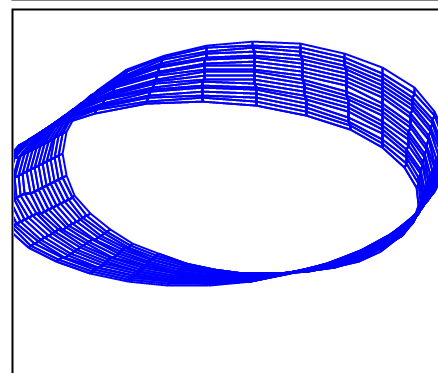
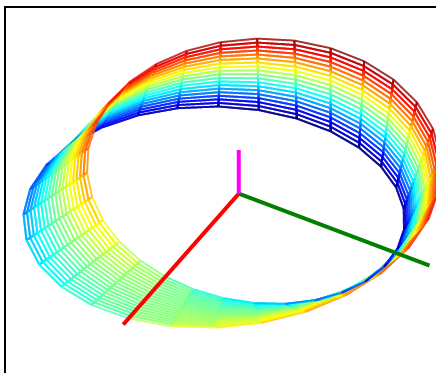
```



```

B := [ [ 0 2 * pi ]
      [ -1 1 ] ]
N := [ 30
      18 ]
S := pMesh (mobius, B, N)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 2

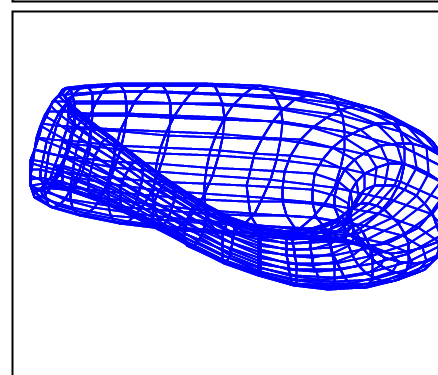
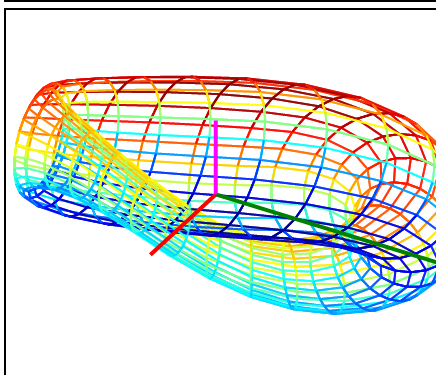
```



```

B := [ [ 0 2 * pi ]
      [ 0 2 * pi ] ]
N := [ 25
      25 ]
S := pMesh (bottle, B, N)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 0.6

```



☐ — TriMesh

Trimesh plots

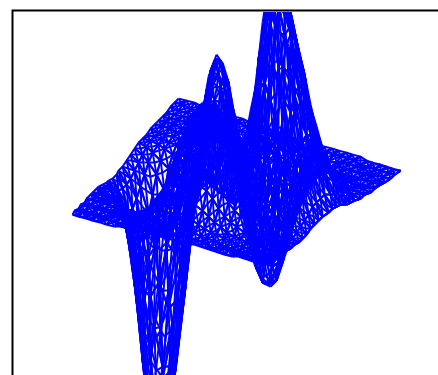
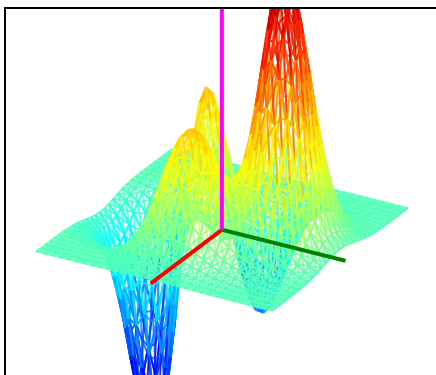
2D XY plugin plot

3D Native SMath plot

```

X := pR (-3, 3, 30)
Y := pR (-3, 3, 30)
S := pTMesh (peaks, X, Y)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 2

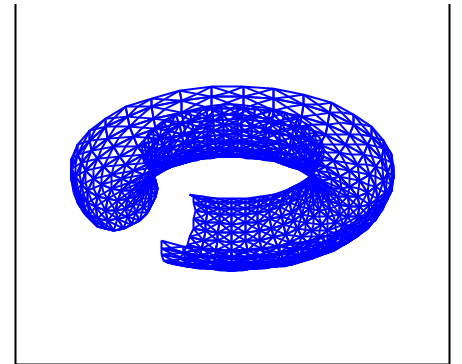
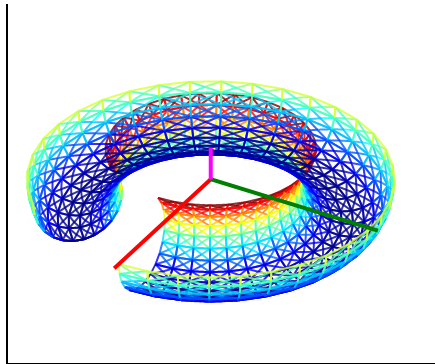
```



```

U := pR (0, 2.5 * pi, 20)
V := pR (0, 1.75 * pi, 32)
S := pTMesh (torus, U, V)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 1

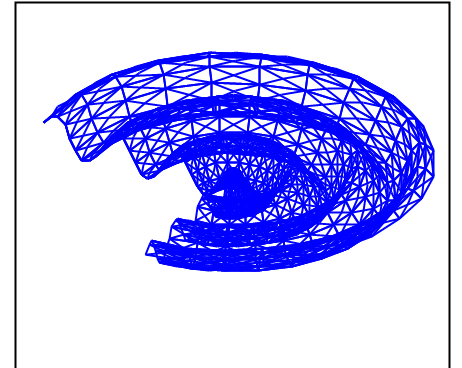
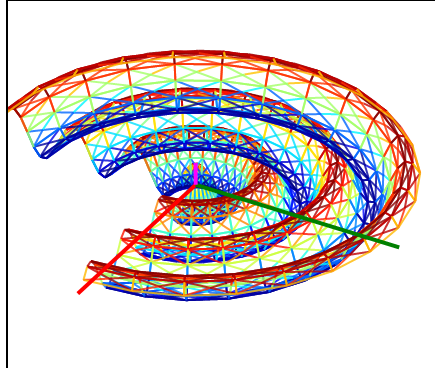
```



```

U := pR (0, 5, 30)
V := pR (0, 1.5 * pi, 20)
S := pTMesh (wave, U, V)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 2

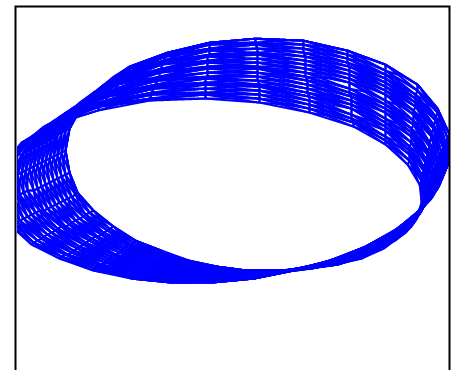
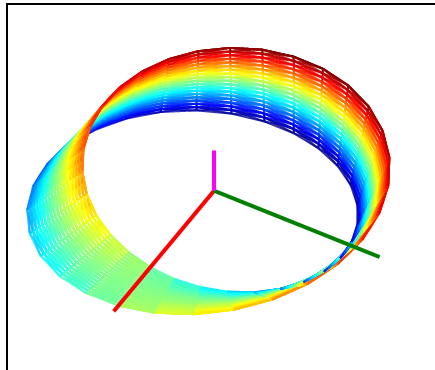
```



```

B := [ 0 2 * pi ] N := [ 30 ]
    [-1 1] [18]
S := pTMesh (mobius, B, N)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 2

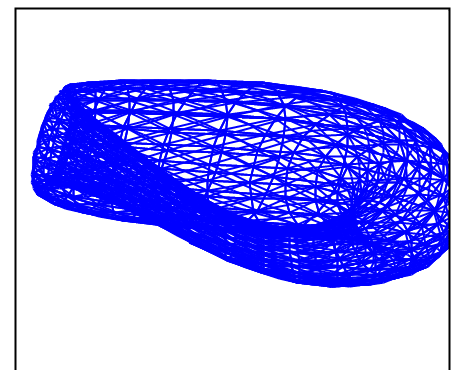
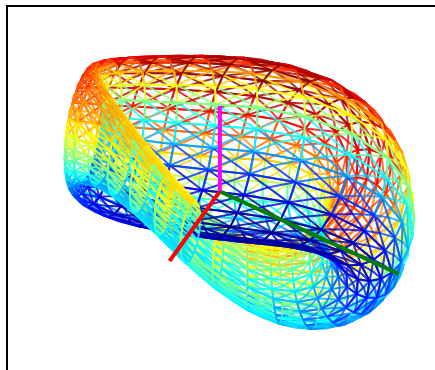
```



```

B := [ 0 2 * pi ] N := [ 25 ]
    [0 2 * pi] [25]
S := pTMesh (bottle, B, N)
P1 := pShow (S, CMap, gamma)
P2 := S * gamma * 0.6

```

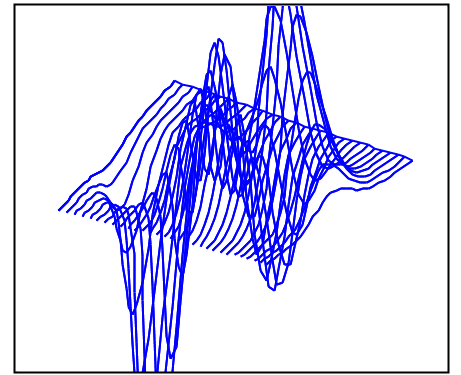
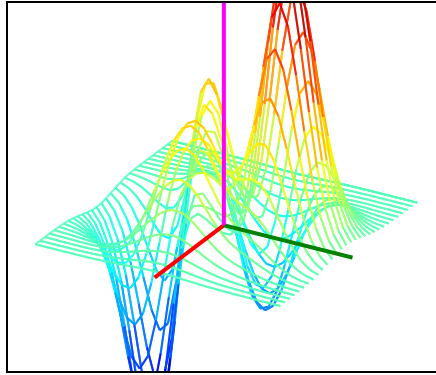


Waterrall plots

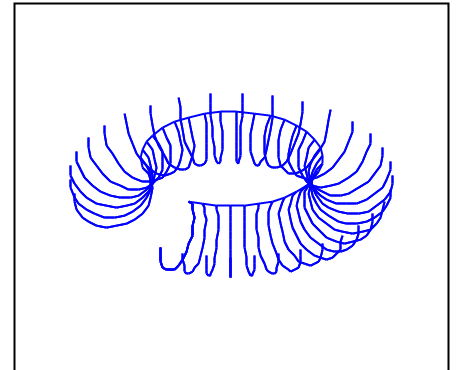
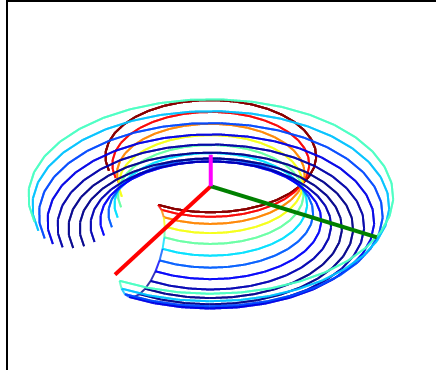
2D XY plugin plot

3D Native SMath plot

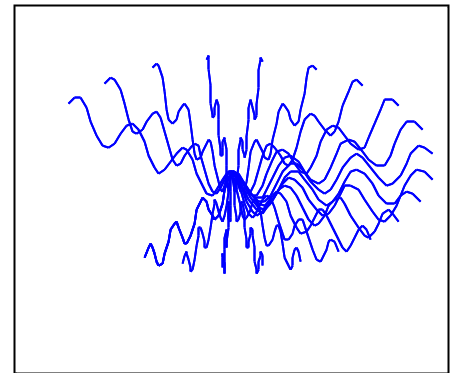
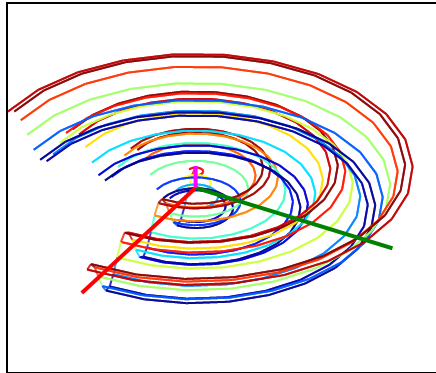
```
X := pR (-3, 3, 30)
Y := pR (-3, 3, 30)
S1 := pWXMesh (peaks, X, Y)
P1 := pShow (S1, CMap, γ)
S2 := pWYMesh (peaks, X, Y)
P2 := S2 · γ · 2.2
```



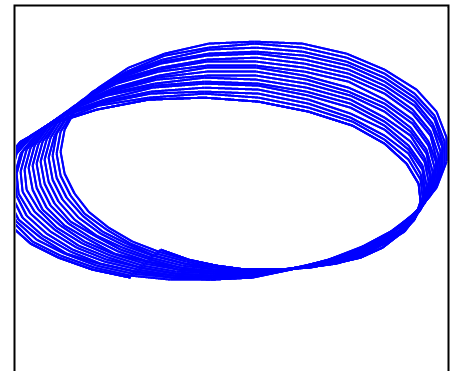
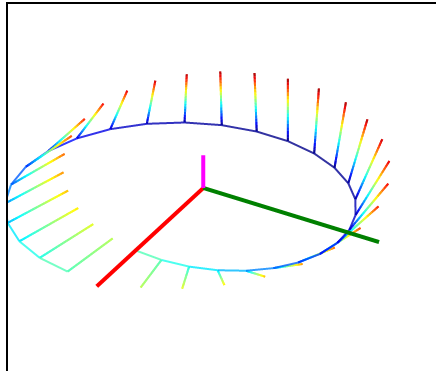
```
U := pR (-1.25 · π, 0, 16)
V := pR (0, 1.75 · π, 32)
S1 := pWXMesh (torus, U, V)
P1 := pShow (S1, CMap, γ)
S2 := pWYMesh (torus, U, V)
P2 := S2 · γ · 1
```



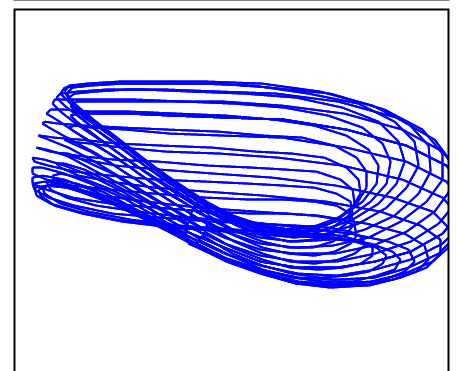
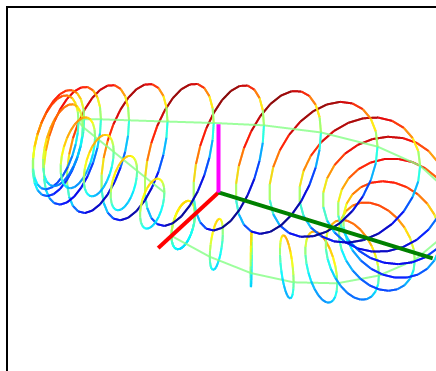
```
U := pR (0, 5, 30)
V := pR (0, 1.5 · π, 20)
S1 := pWXMesh (wave, U, V)
P1 := pShow (S1, CMap, γ)
S2 := pWYMesh (wave, U, V)
P2 := S2 · γ · 2
```



```
B := [ 0 2 · π ] N := [ 30 ]
    [-1 1] [18]
S1 := pWXMesh (mobius, B, N)
P1 := pShow (S1, CMap, γ)
S2 := pWYMesh (mobius, B, N)
P2 := S2 · γ · 2
```



```
B := [ 0 2 · π ] N := [ 25 ]
    [0 2 · π] [25]
S1 := pWXMesh (bottle, B, N)
P1 := pShow (S1, CMap, γ)
S2 := pWYMesh (bottle, B, N)
P2 := S2 · γ · 0.6
```

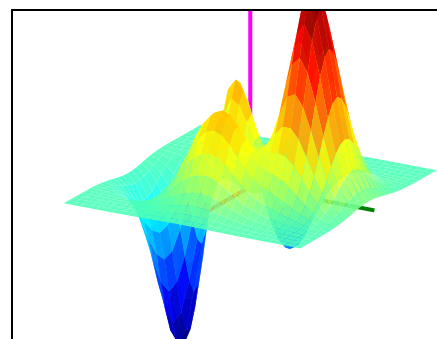
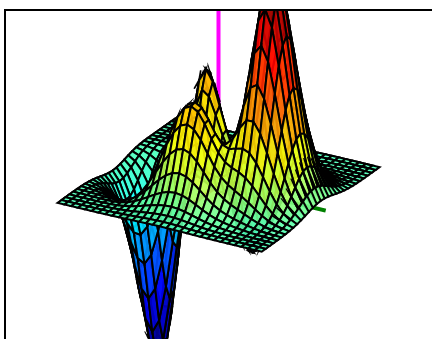


3D Srfce Plot

```

N := [ 30 30 ]
X := pR ( -3, 3, N1 )
Y := pR ( -3, 3, N2 )
S := pMesh ( peaks, X, Y )
GM := pCMap ( "black" )
GS := pCMap ( "Jet", 200, 0.9 )
P1 := pShow ( S, N, γ, GM, GS )
P2 := pShow ( S, N, γ, 0, GS )

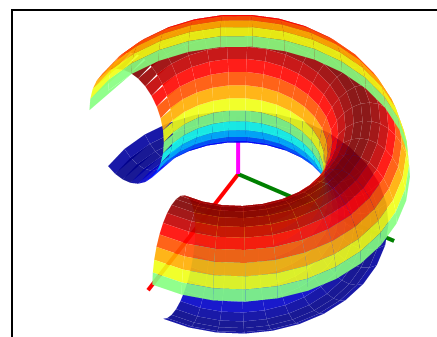
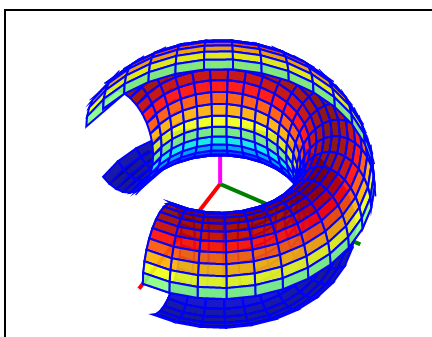
```



```

B := [ 0 300 0 ] N := [ 25 ]
    [ 0 270 0 ]
S := pMesh ( torus, B, N )
GM := pCMap ( "blue", 1, 0.9 )
GS := pCMap ( "Jet", 200, 0.9 )
P1 := pShow ( S, -N, γ, GM, GS )
P2 := pShow ( S, -N, γ, 0, GS )

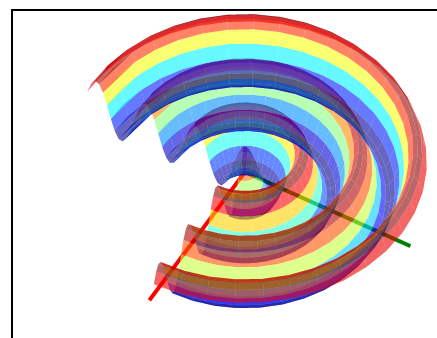
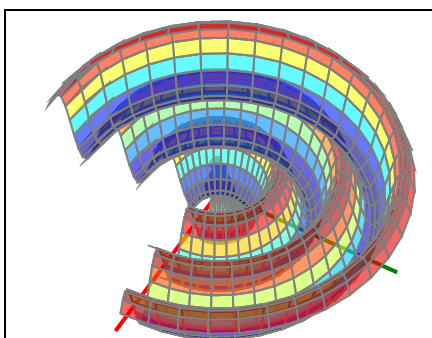
```



```

B := [ 0 5 ] N := [ 40 ]
    [ 0 1.5 · π ]
S := pMesh ( wave, B, N )
GM := pCMap ( "gray", 1, 0.6 )
GS := pCMap ( "Jet", 200, 0.6 )
P1 := pShow ( S, N, γ, GM, GS )
P2 := pShow ( S, N, γ, 0, GS )

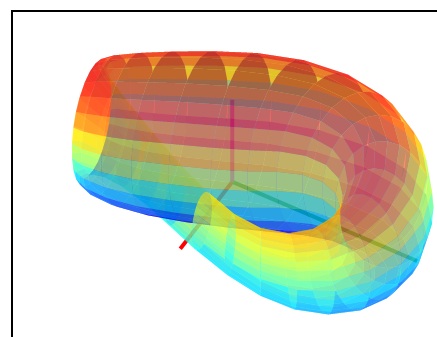
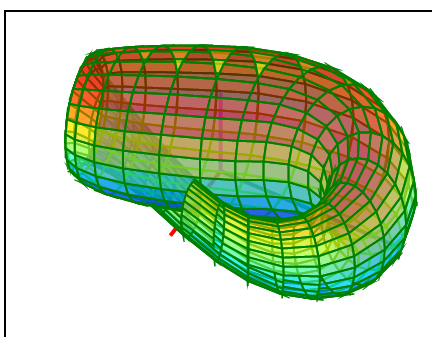
```



```

B := [ 0 2 · π ] N := [ 25 ]
    [ 0 2 · π ]
S := pMesh ( bottle, B, N )
GM := pCMap ( "green", 1, 0.6 )
GS := pCMap ( "Jet", 200, 0.6 )
P1 := pShow ( S, -N, γ, GM, GS )
P2 := pShow ( S, -N, γ, 0, GS )

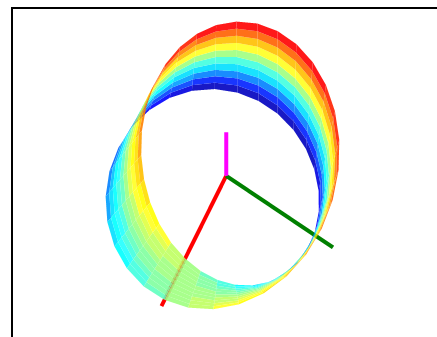
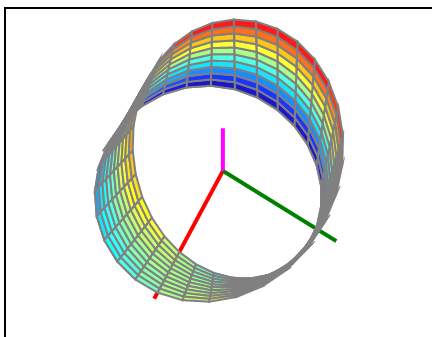
```



```

B := [ 0 2 · π ] N := [ 30 ]
    [ -1 1 ]
S := pMesh ( mobius, B, N )
GM := pCMap ( "gray" )
GS := pCMap ( "Jet", 32, 0.9 )
P1 := pShow ( S, N, γ, GM, GS )
P2 := pShow ( S, N, γ, 0, GS )

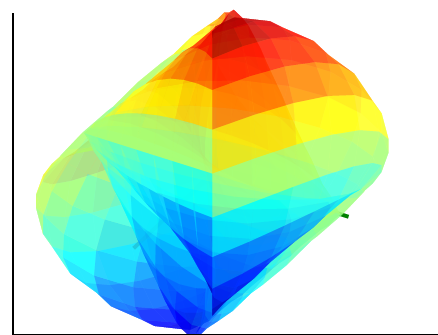
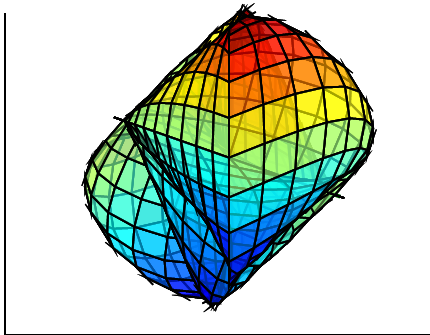
```



```

B := [ 0 2.π ] N := [ 40 ]
S := pMesh (roman, B, N)
GM := pCMap ("black", 1, 1)
GS := pCMap ("Jet", 32, 0.4)
P1 := pShow (S, N, γ, GM, GS)
P2 := pShow (S, N, γ, 0, GS)

```



□—pAdapt complex

Adaptive Plot

Cartesians: $f(x) = x + i \cdot f(x)$

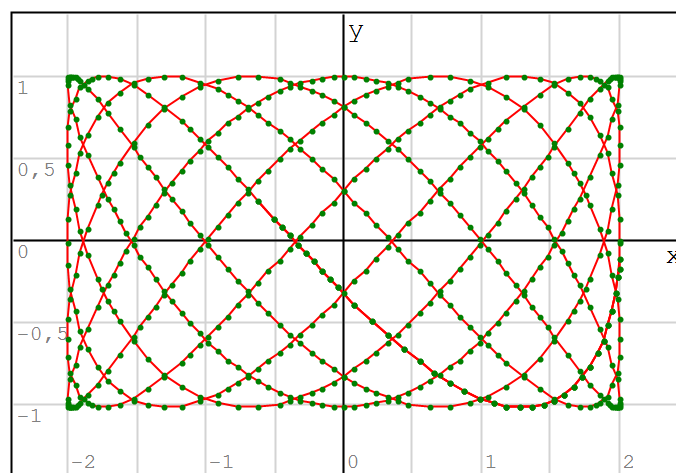
Polars: $\rho(\theta) = \rho(\theta) \cdot e^{i \cdot \theta}$

Parametrics: $z(t) = x(t) + i \cdot y(t)$

```

z(t) := 2 · cos(5 · t) + i · sin(9 · t)
XY := ReIm (pAdapt (z, 0, 2 · π))
Π := { augment (XY, ".", 8, "green")
      XY

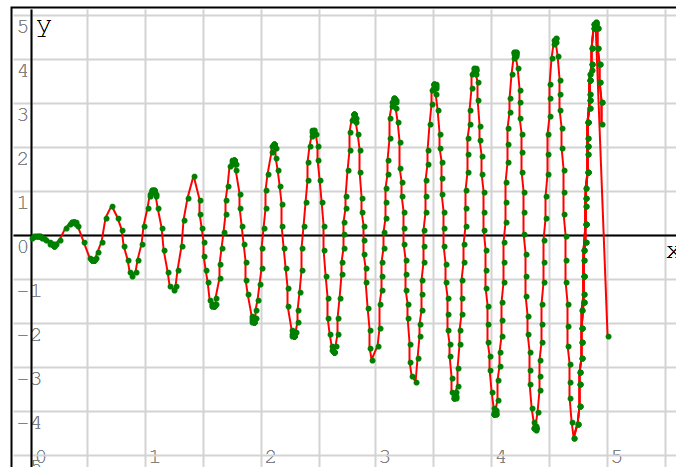
```



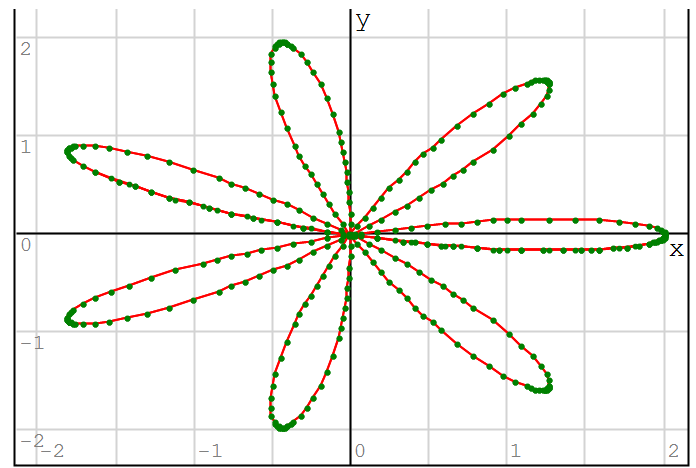
```

f(x) := x + i · x · cos(18 · x)
XY := ReIm (pAdapt (f, 0, 5))
Π := { augment (XY, ".", 8, "green")
      XY

```



$$\left\{ \begin{array}{l} \rho(\theta) := 2 \cdot \cos(7 \cdot \theta) \cdot e^{i \cdot \theta} \\ XY := \text{ReIm}(\text{pAdapt}(\rho, 0, 2 \cdot \pi)) \\ \Pi := \left\{ \begin{array}{l} \text{augment}(XY, ".", 8, \text{"green"}) \\ XY \end{array} \right. \end{array} \right.$$



□—pAdapt parametric

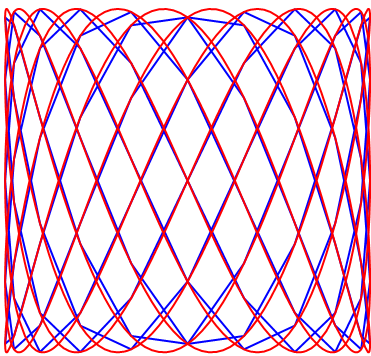
pAdapt for parametric curves

$$t := \text{pR}(0, 2 \cdot \pi, 100)$$

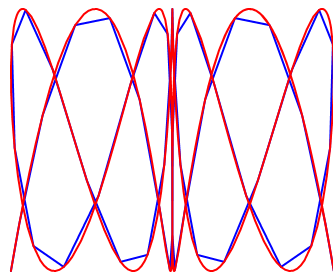
$$f_1(t) := \begin{bmatrix} \cos(5 \cdot t) \\ \sin(12 \cdot t) \end{bmatrix}$$

$$f_2(t) := \begin{bmatrix} (\cos(3 \cdot t))^3 \\ (\sin(7 \cdot t))^2 \end{bmatrix}$$

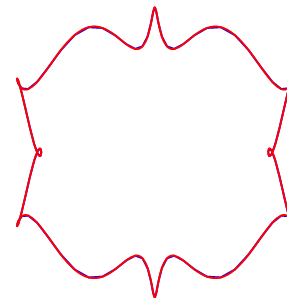
$$f_3(t) := \begin{bmatrix} 6 \cdot \cos(t) - \cos(5 \cdot t) \\ 7 \cdot \sin(t) - \sin(11 \cdot t) \end{bmatrix}$$



$$\left\{ \begin{array}{l} f_1(t) \\ \text{ReIm}(\text{pAdapt}(\text{"f.1"}, 0, 2 \cdot \pi)) \end{array} \right.$$



$$\left\{ \begin{array}{l} f_2(t) \\ \text{ReIm}(\text{pAdapt}(\text{"f.2"}, 0, 2 \cdot \pi)) \end{array} \right.$$



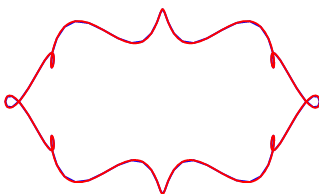
$$\left\{ \begin{array}{l} f_3(t) \\ \text{ReIm}(\text{pAdapt}(\text{"f.3"}, 0, 2 \cdot \pi)) \end{array} \right.$$

$$f_1(t) := \begin{bmatrix} 9 \cdot \cos(t) + \cos(7 \cdot t) \\ 5 \cdot \sin(t) - \sin(11 \cdot t) \end{bmatrix}$$

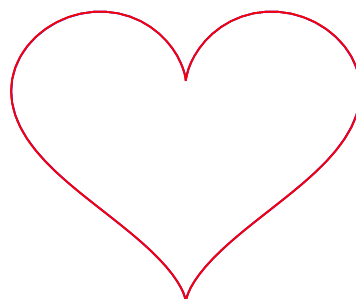
$$f_2(t) := \begin{bmatrix} 16 \cdot (\sin(t))^3 \\ 13 \cdot \cos(t) - 5 \cdot \cos(2 \cdot t) - 2 \cdot \cos(3 \cdot t) - \cos(4 \cdot t) \end{bmatrix}$$

$$f_3(t) := \begin{bmatrix} t \cdot (2 - t) \\ t^2 \cdot (2 - t) \end{bmatrix}$$

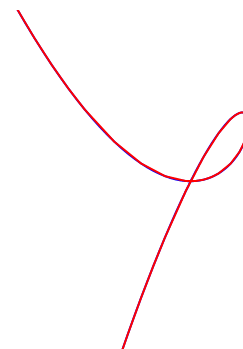
$$t_3 := \text{pR}(-1, 3, 100)$$



$$\left\{ \begin{array}{l} f_1(t) \\ \text{ReIm}(\text{pAdapt}(\text{"f.1"}, 0, 2 \cdot \pi)) \end{array} \right.$$



$$\left\{ \begin{array}{l} f_2(t) \\ \text{ReIm}(\text{pAdapt}(\text{"f.2"}, 0, 2 \cdot \pi)) \end{array} \right.$$



$$\left\{ \begin{array}{l} f_3(t_3) \\ \text{ReIm}(\text{pAdapt}(\text{"f.3"}, -1, 3)) \end{array} \right.$$

Implicit plots

$$f_1(x, y) := 4 \cdot x^2 - 7 \cdot y^3 - 12 \cdot \cos(x)$$

$$B := \begin{bmatrix} -4 & 4 \\ -3 & 3 \end{bmatrix}$$

$$N := 6 \cdot \begin{bmatrix} 10 \\ 10 \end{bmatrix}$$

Only takes Box notation

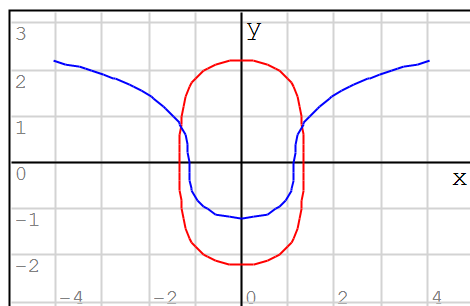
$$f_2(x, y) := 4 \cdot x^4 + 2 \cdot y^4 - 45 \cdot \cos(x)$$

$$[X \ Y] := pGrid(B, N)$$

$$G_1 := pRGrid(f_1, X, Y)$$

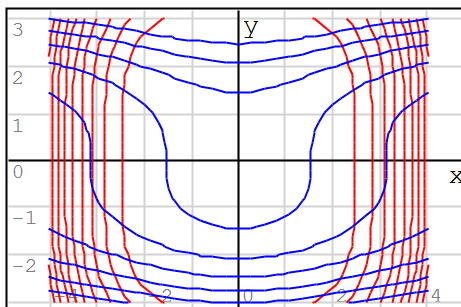
$$G_2 := pRGrid(f_2, X, Y)$$

Implicit plot, direct call of f



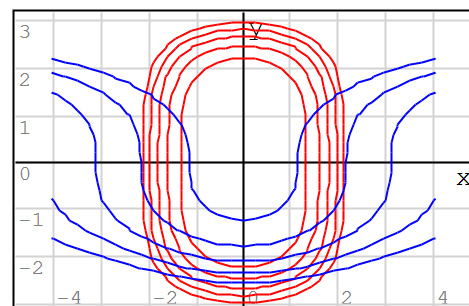
```
{pCycleC(pContour("f.1", X, Y))
 pCycleC(pContour("f.2", X, Y))}
```

10 level curves between max and min of f in the box



```
{pCycleC(pContour(G1, X, Y, 9))
 pCycleC(pContour(G2, X, Y, 9))}
```

5 level curves between 0 and 100



```
{pCycleC(pContour(G1, X, Y, pR(0, 100, 4)))
 pCycleC(pContour(G2, X, Y, pR(0, 100, 4)))}
```

Filled 2-D contour plot

`pFillContour(f, B, N, CM)`

plots the filled contour of f in the box B with $N_1 \times N_2$ rectangles with colors in CM

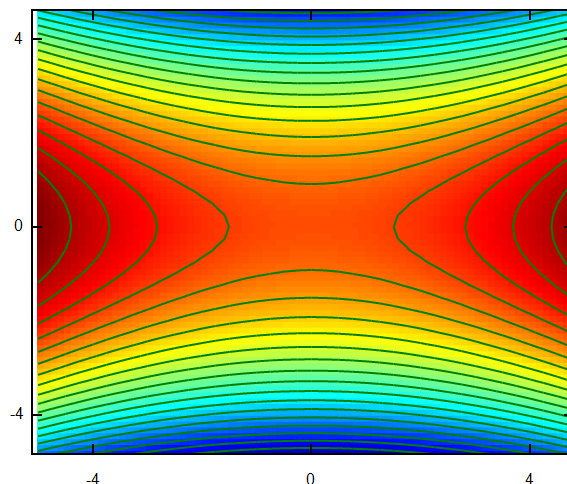
$$B = \begin{bmatrix} x1 & x2 \\ y1 & y2 \end{bmatrix} \quad N = \begin{bmatrix} nx \\ ny \end{bmatrix}$$

`CM := pCMap("Jet", 200, 1)`

creates a Jet colormap of n colors with a transparency

```
f(x, y) := x^2 - 4 * y^2
[ B := [-5 5] N := [80] ]
[ -5 5 ] [ 80 ]
C := pContour(f, B, N, 20)
FC := pFillContour(f, B, N, CM)
Plot := stack(FC, [pLine(C, "green")])
```

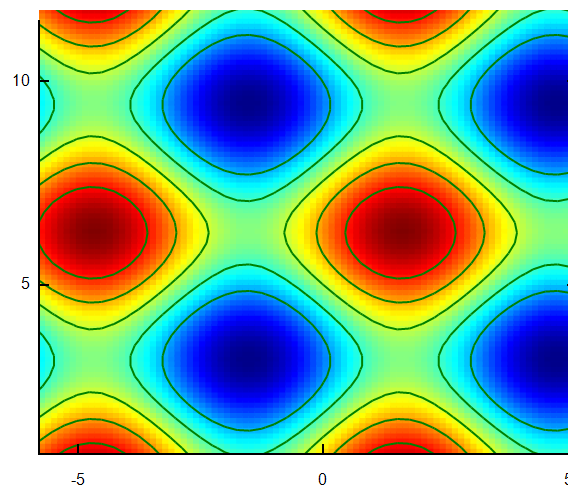
This other call is more efficient because function is evaluated only once for the grid points



```

\ , / , - - - \ , / - - - \ , /
[ B := [ -2·π 2·π ] N := [ 100 ]
      [ 0 4·π ]
[ X Y ] := pGrid ( B , N )
G := pRGrid ( f , X , Y )
C := pContour ( G , X , Y , 5 )
FC := pFillContour ( G , B , N , CM )
Plot := stack ( FC , [ pLine ( C , "green" ) ] )

```



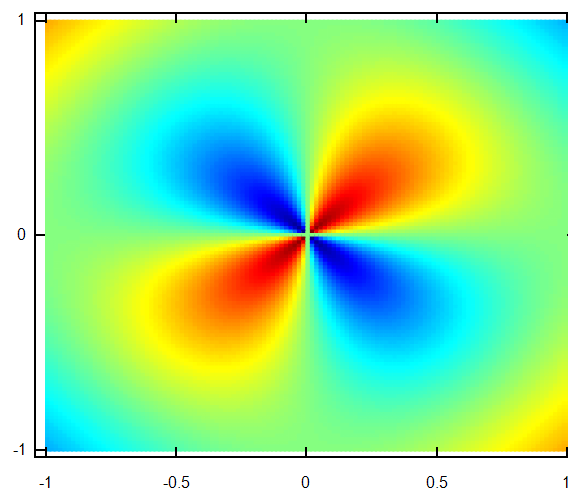
Also, you can plot only the filled contour:

Contours of a polar function $z(\rho, \phi) = \sin(2\phi)(1-\rho)$

```

f ( x , y ) := [ ρ φ ] := [ | x + i · y | atan ( y , x ) ]
               [ sin ( 2 · φ ) · ( 1 - ρ ) ]
X := pR ( - 1 , 1 , 120 )
Y := pR ( - 1 , 1 , 120 )
Plot := pFillContour ( f , X , Y , CM )

```



□ — pQuiver

Vector Fields Quiver Examples

https://en.wikipedia.org/wiki/Integral_curve

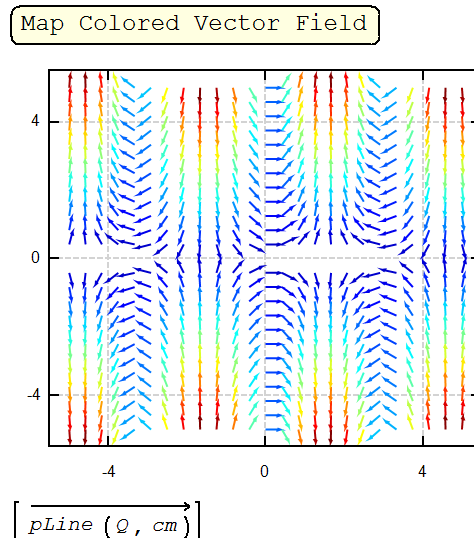
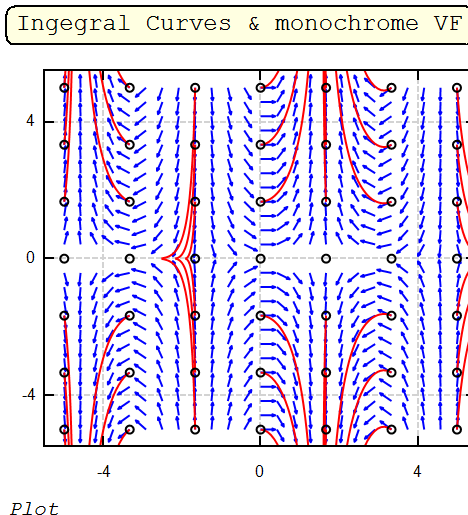
Notation "Box":

$$B = \begin{bmatrix} xmin & xmax \\ ymin & ymax \end{bmatrix} \quad N = \begin{bmatrix} nx \\ ny \end{bmatrix} \quad CM := pCMap ("Jet", 200, 1)$$

```

f ( x , y ) := [ √ | y | · cos ( x ) ]
               [ 2 · y · sin ( x ) ]
[ B := [ -5 5 ] N_IC := [ 6 ] N_Q := 4 · N_IC ]
  [ -5 5 ]
G := pGrid ( "f" , B , N_Q )
Q := pQuiver ( "f" , B , N_Q )
cm := pClr ( norme ( G ) , CM )
RK ( x , y ) := pRK ( "f" , x , y , 4 )
IC := pGrid ( "RK" , B , N_IC )
O := augment ( row ( IC , 1 ) , "o" , 4 )
Plot := { pCycleC ( Q )
         pCycleC ( IC )
         pCycleC ( O ) }

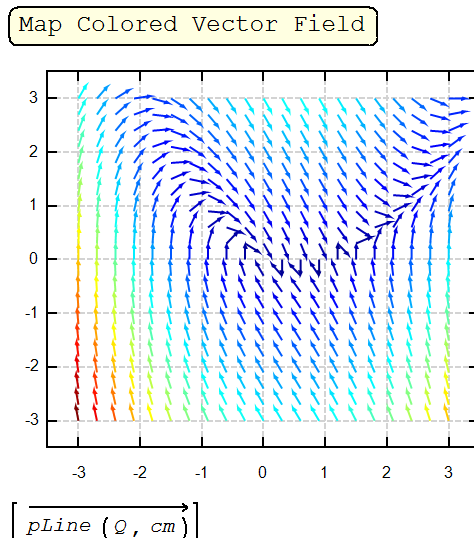
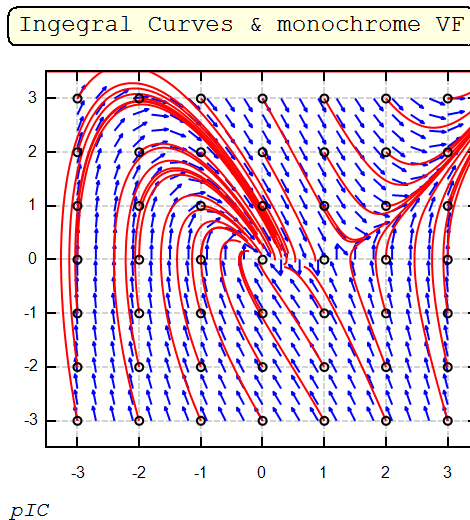
```



"Range" Notation:

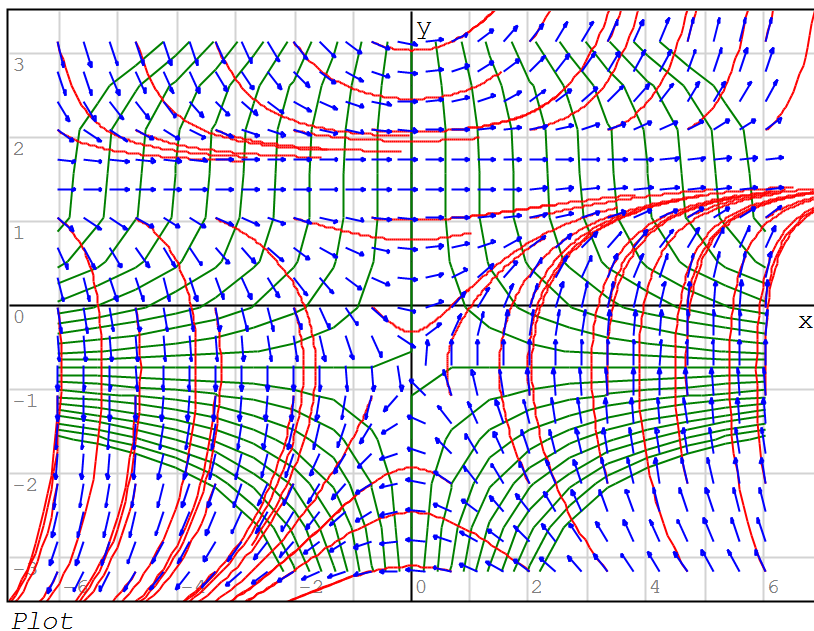
$$X = pR(xmin, xmax, nx) \quad Y = pR(ymin, ymax, ny)$$

```
f(x, y) :=  $\begin{bmatrix} y \\ x^2 - x - 2 \cdot y \end{bmatrix}$ 
X := pR(-3, 3, 20)
Y := pR(-3, 3, 20)
G := pGrid("f", X, Y)
Q := pQuiver(G, X, Y)
cm := pClr(norme(G), CM)
xo := pR(-3, 3, 6)
yo := pR(-3, 3, 6)
RK(x, y) := pRK("f", x, y, 2)
IC := pGrid("RK", xo, yo)
O := augment(row(IC, 1), "o", 4)
pIC :=  $\begin{cases} pCycleC(Q) \\ pCycleC(IC) \\ pCycleC(O) \end{cases}$ 
```



Potential and Gradient example

```
f(x, y) := x * y + x * cos(y)
g(x, y) :=  $\begin{bmatrix} \frac{d}{dx} f(x, y) & \frac{d}{dy} f(x, y) \end{bmatrix}^T$ 
B :=  $\begin{bmatrix} -6 & 6 \\ -\pi & \pi \end{bmatrix}$  N :=  $\begin{bmatrix} 9 \\ 6 \end{bmatrix}$ 
Q := pQuiver("g", B, 3 * N)
RK(x, y) := pRK("g", x, y, 2)
IC := pGrid("RK", B, N)
λ := pR(-9, 9, 20)
L := pContour("f", B, 4 * N, λ)
Plot :=  $\begin{cases} pCycleC(Q) \\ pCycleC(IC) \\ pCycleC(L) \end{cases}$ 
```



Electric Field

$U = \text{Pontetial}$
 $E = \text{Field}$

$\begin{cases} k := 9 \\ Q := [1 \ 3 \ -2 \ -1] \\ P := \begin{bmatrix} 4 & -3 & 1 & -4 \\ -3 & -2 & 2 & 0 \end{bmatrix}^T \end{cases}$

Constant Charges
Place Points

$\begin{cases} B := \begin{bmatrix} -5 & 5 \\ -5 & 5 \end{bmatrix} \\ N := [6 \ 6] \end{cases}$

Box Plot
Steps

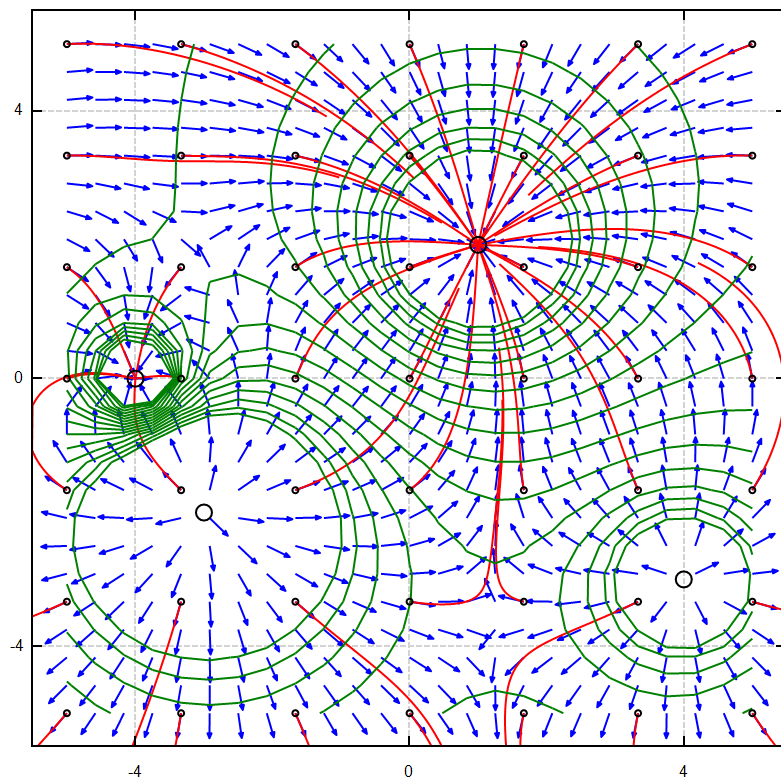

```


$$U(x, y) := \sum_{n=1}^4 \frac{k \cdot Q_n}{\sqrt{(x - P_{n1})^2 + (y - P_{n2})^2}}$$

h := 0.0000001
E(x, y) :=  $\begin{cases} U := U(x, y) \\ E := \begin{bmatrix} U(x+h, y) - U \\ U(x, y+h) - U \end{bmatrix} \\ \frac{-E}{\text{norme}(E)} \end{cases}$ 
G := pGrid("E", B, 4.N)
Q := pQuiver(G, B, 4.N)
RK(x, y) := pRK("E", x, y, 4)
IC := pGrid("RK", B, N)
O := eval(augment(row(IC, 1), "o", 3))
λ := pR(-k, k, 15)
L := pContour("U", B, 8.N, λ)
Plot :=  $\begin{cases} pCycleC(Q) \\ pCycleC(IC) \\ pCycleC(L) \\ \text{mat2sys}_1(O) \\ \text{augment}(P, "o") \end{cases}$ 

```

Note: E isn't the field, it is divided by its norme for stabilizing the RK method



Plot

The integral curves (red) are the paths that positive test charges placed in the field would take, and they are collinear with the vector field (blue) and perpendicular to the potential contour lines (green).

□—pZ

Plotting Complex Functions

`pZ("f", B, N, cm)` plots the argument of $f(z)$ in the box B with N points with the colormap cm

`cm := pCMap("Jet", 200, 1)`

`pZ("f", B, N)` plots the complex map of $f(z)$ in the box B with N points

$$B := \begin{bmatrix} -6 & 6 \\ -3 & 3 \end{bmatrix} = \begin{bmatrix} x1 & x2 \\ y1 & y2 \end{bmatrix}$$

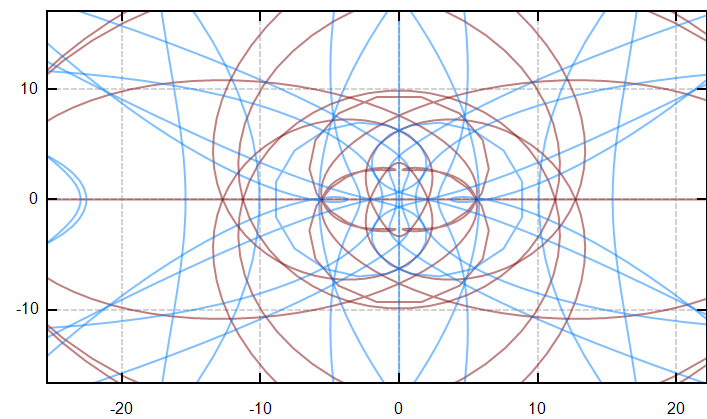
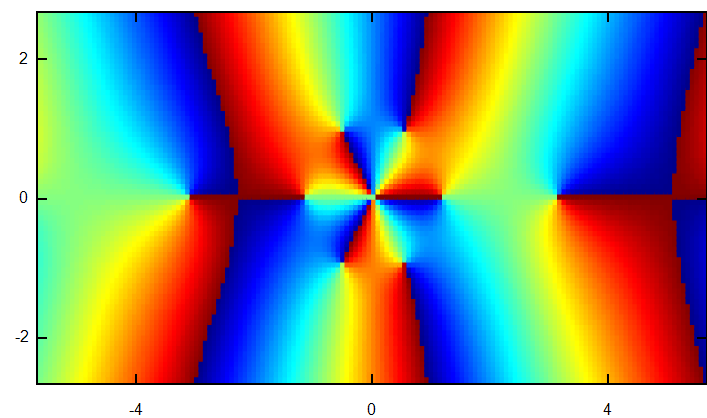
$$N := \begin{bmatrix} 160 \\ 80 \end{bmatrix} = \begin{bmatrix} nx \\ ny \end{bmatrix}$$

$$B' := B \quad N' := \begin{bmatrix} 20 \\ 10 \end{bmatrix}$$

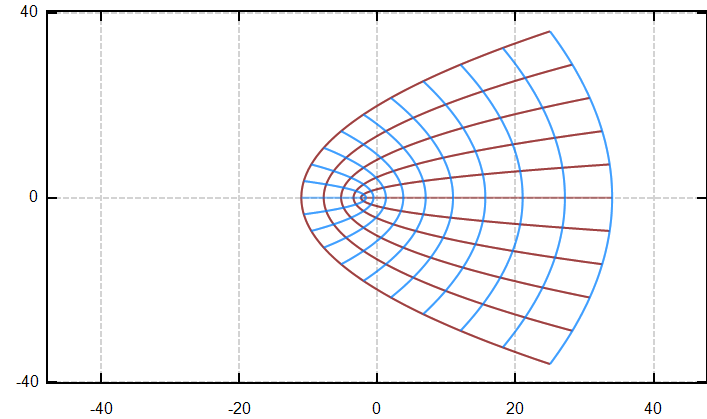
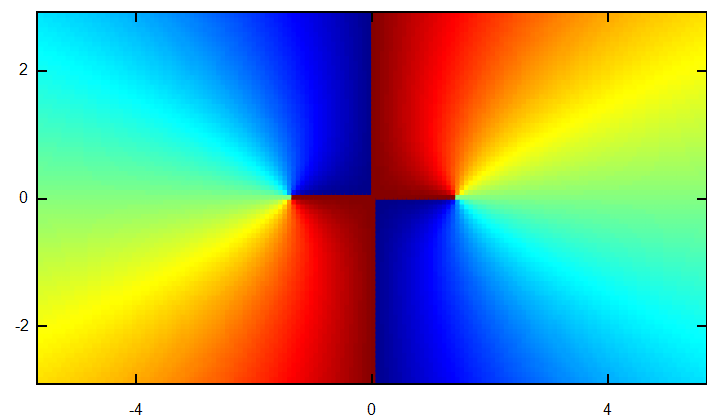
Zeros

counterclockwise color change. Also, the polynomial degree cycle the colors.

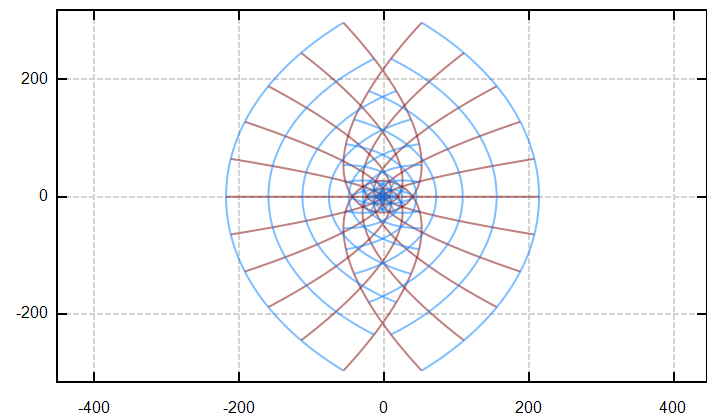
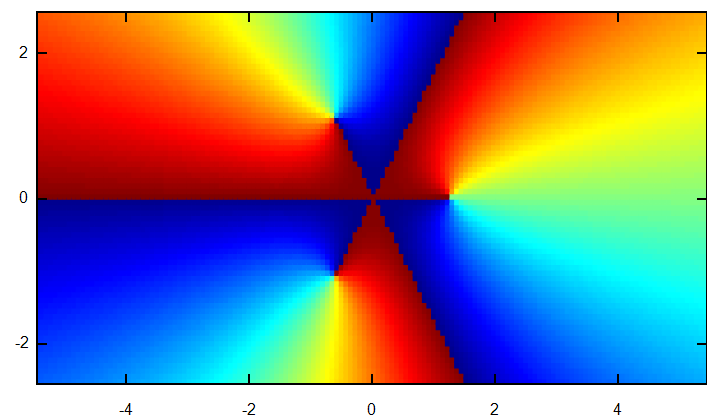
$$f_1(z) := z^2 \cdot \sin(z) - \frac{2}{z^3}$$



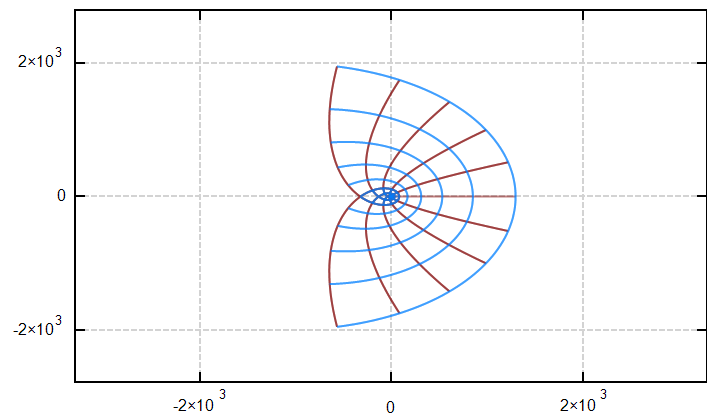
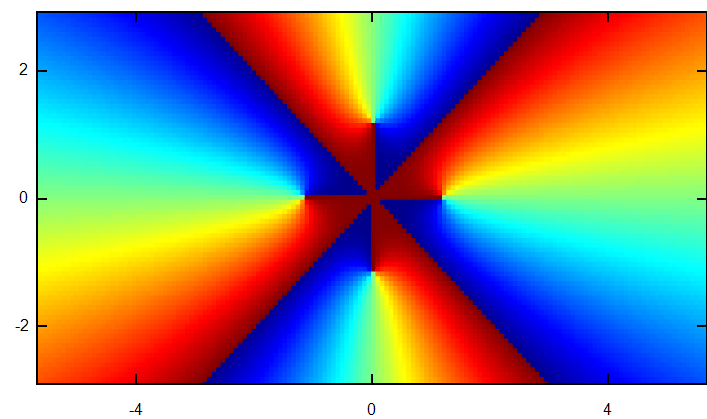
$$f_2(z) := z^2 - 2$$



$$f_1(z) := z^3 - 2$$



$$f_2(z) := z^4 - 2$$

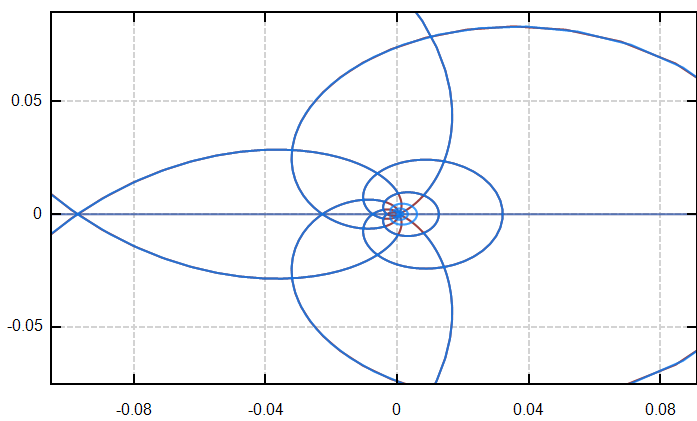
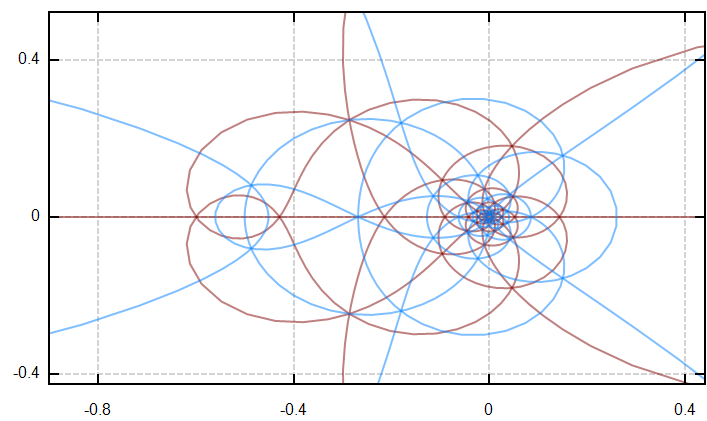
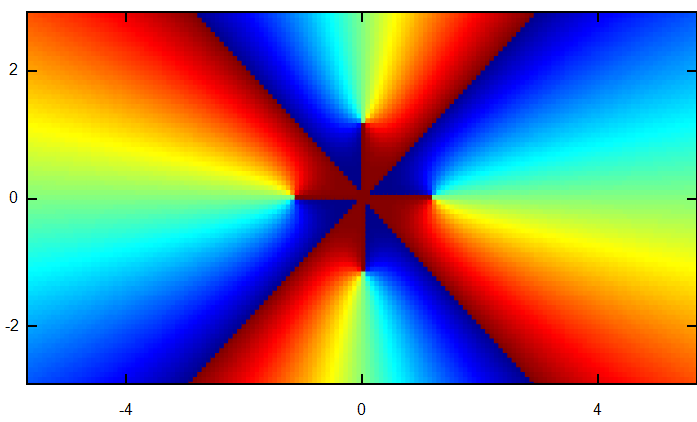
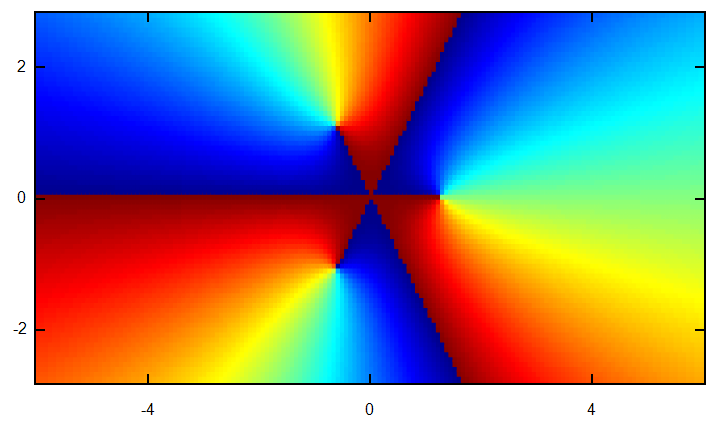


Poles

clockwise color change.

$$f_1(z) := \frac{1}{z^3 - 2}$$

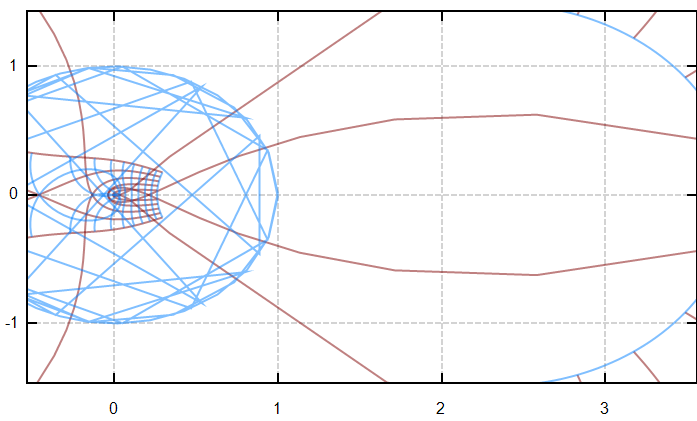
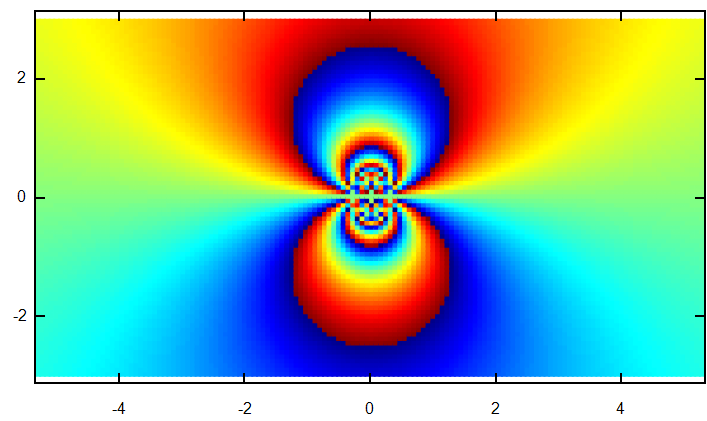
$$f_2(z) := \frac{1}{z^4 - 2}$$



Essential discontinuity

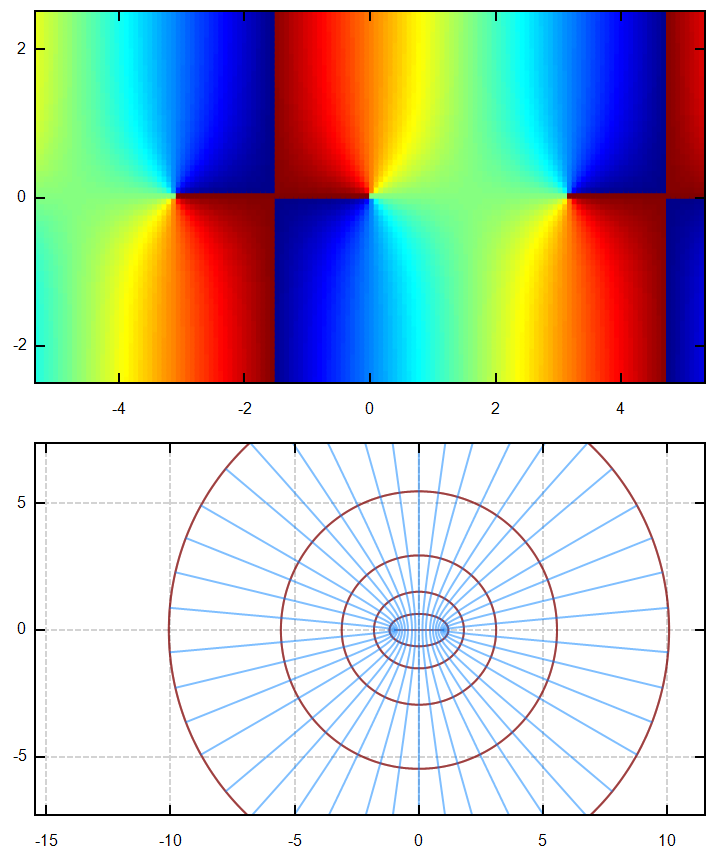
infinite color change.

$$f_1(z) := e^{-\frac{8}{z}}$$

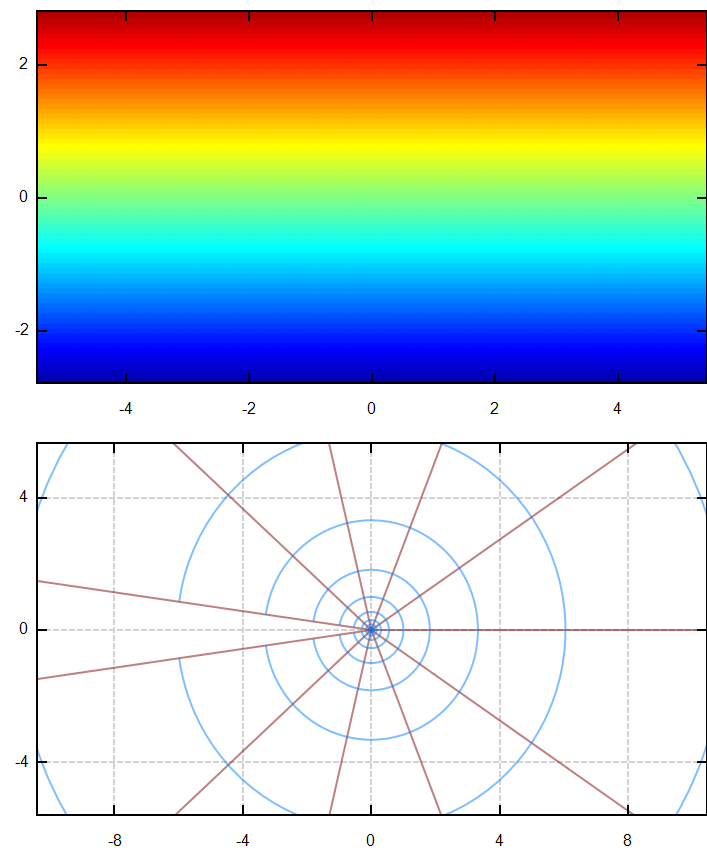


Periodicity

$f_1(z) := \sin(z)$ period 2π (horizontal)

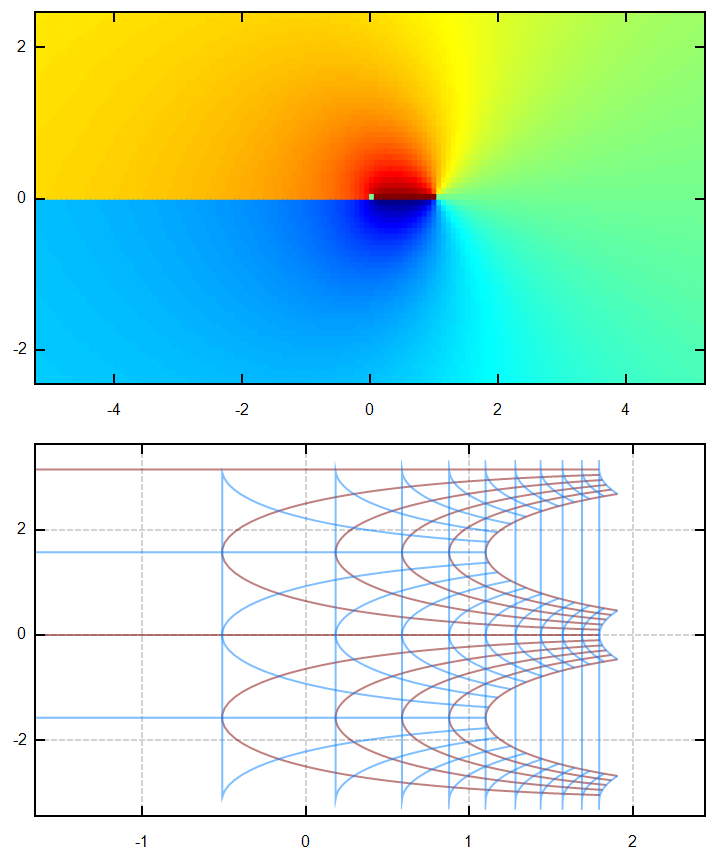


$f_2(z) := e^z$ period $2\pi i$ (vertical)

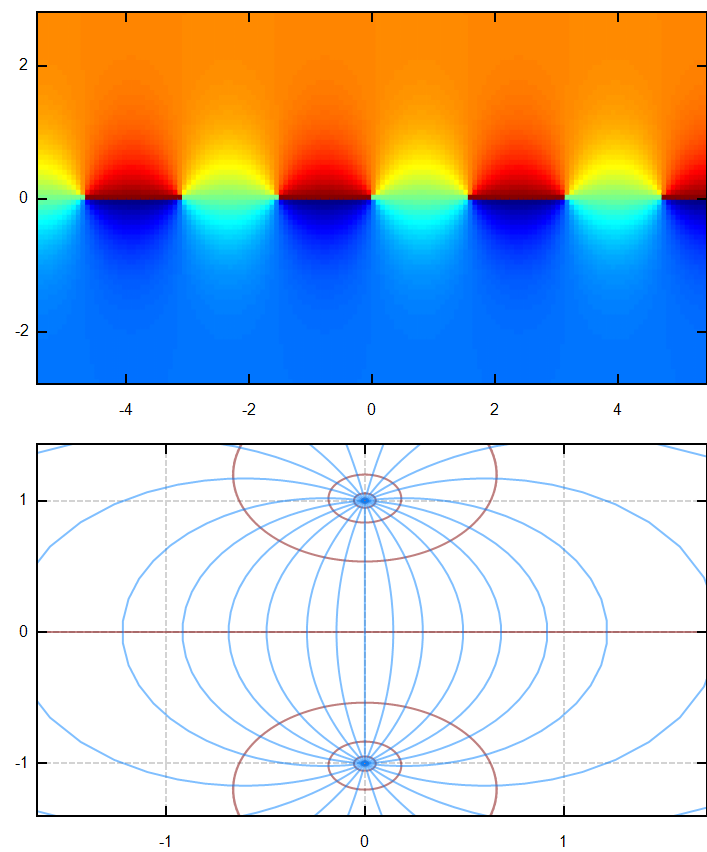


Gallery

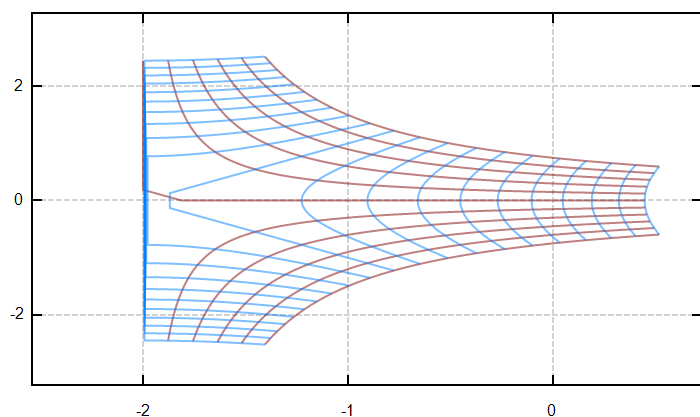
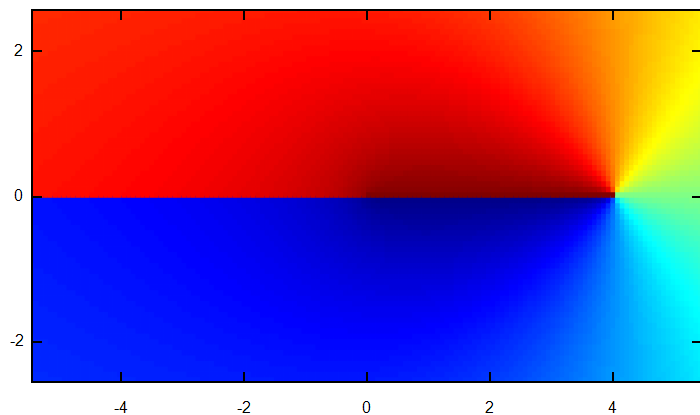
$f_1(z) := \ln(z)$



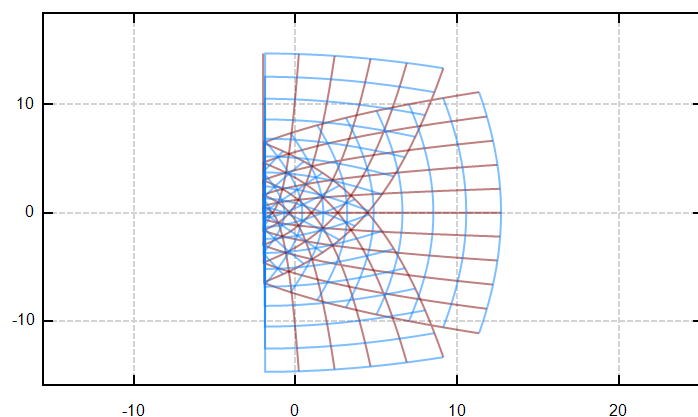
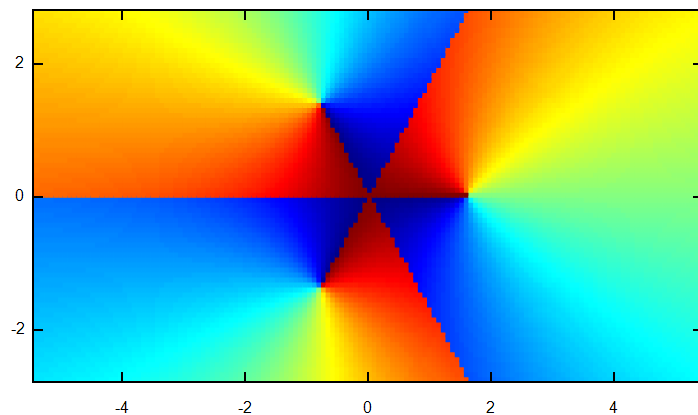
$f_2(z) := \tan(z)$



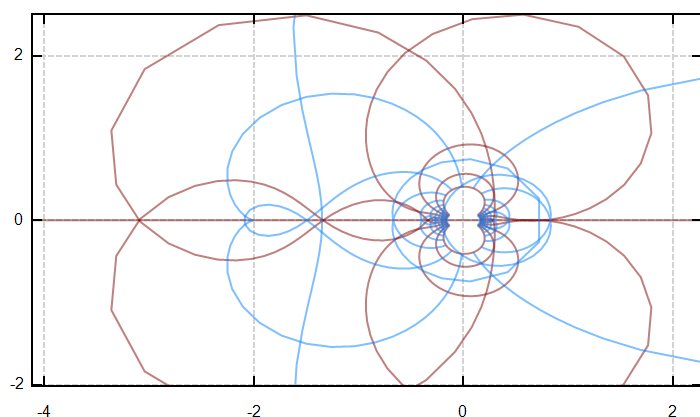
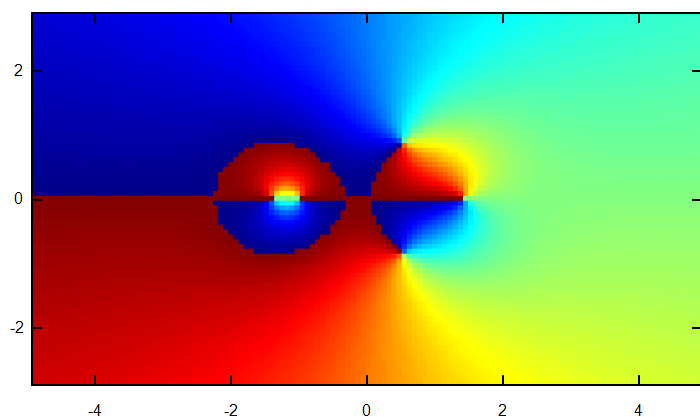
$$f_1(z) := \sqrt{z} - 2$$



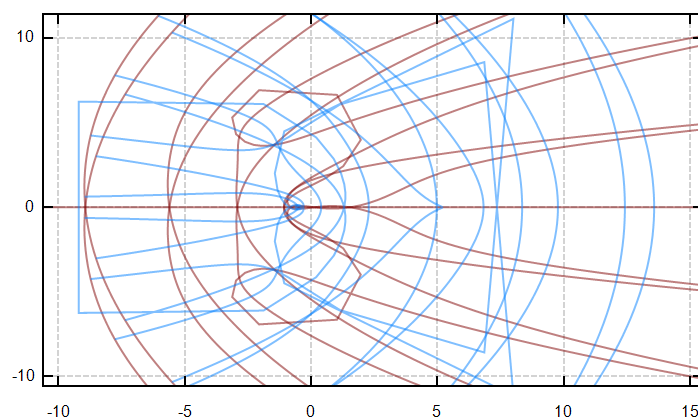
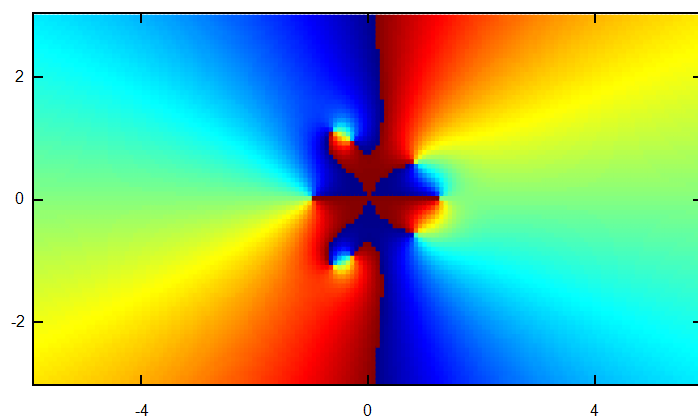
$$f_2(z) := \sqrt[3]{z} - 2$$



$$f_1(z) := \frac{z^2 - 2}{z^3 + 1}$$



$$f_2(z) := \frac{z^5 + 1}{z^3 - 2}$$

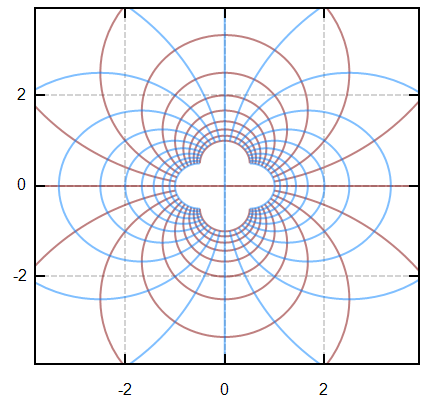


Other examples

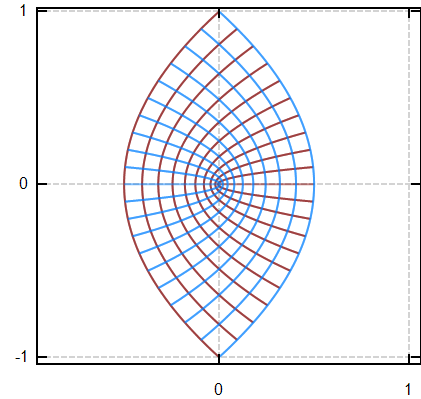
$B := \begin{bmatrix} -1 & 1 \\ -1 & 1 \end{bmatrix}$

$N := 2 \cdot \begin{bmatrix} 10 \\ 10 \end{bmatrix}$

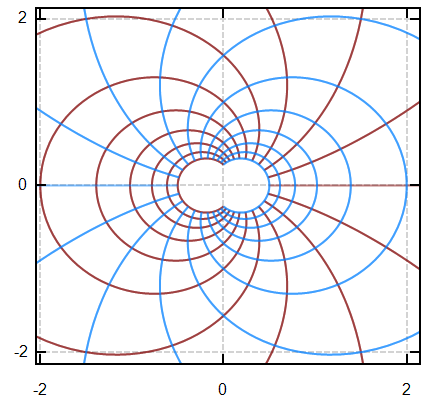
$f_1(z) := \frac{1}{z}$



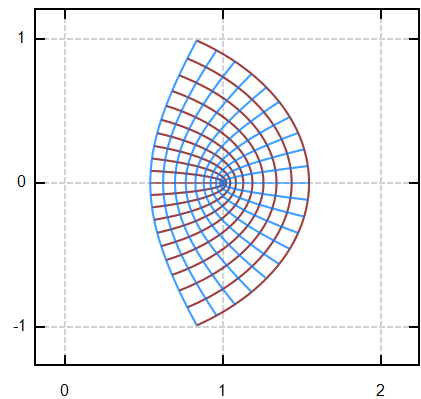
$f_2(z) := \frac{z^2}{2}$



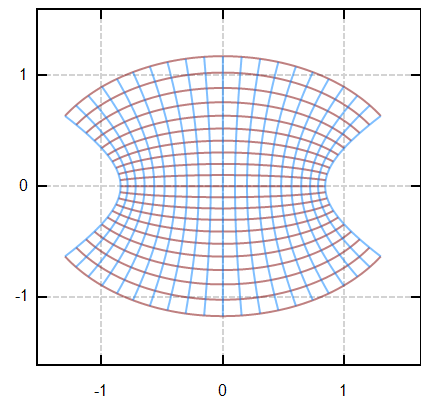
$f_3(z) := \frac{1}{2 \cdot z^2}$



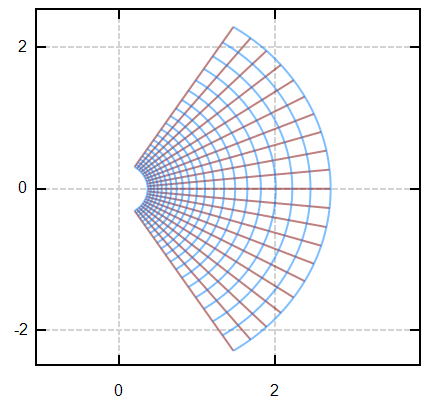
$f_1(z) := \cos(z)$



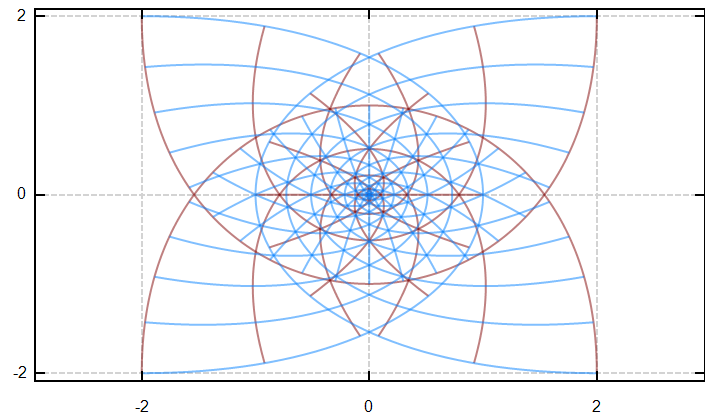
$f_2(z) := \sin(z)$



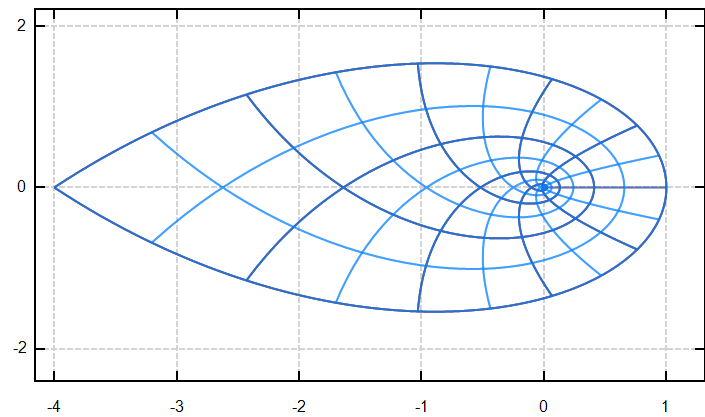
$f_3(z) := e^z$



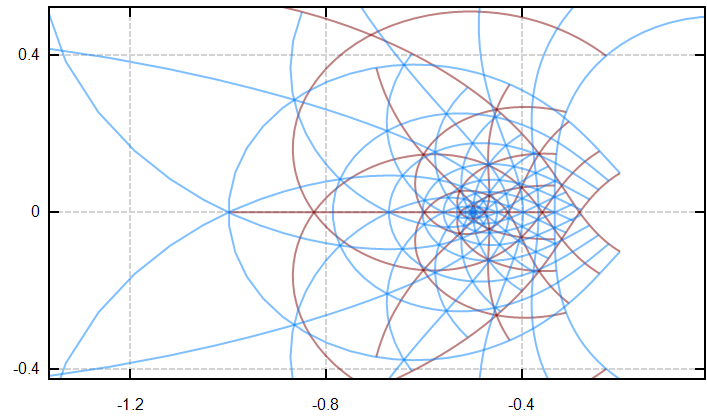
$f_1(z) := z^3$



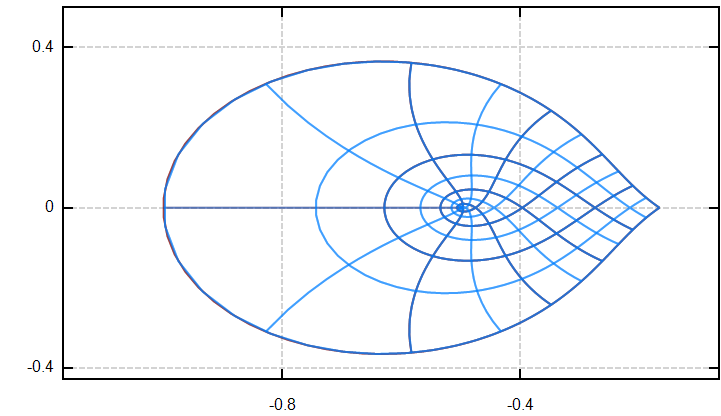
$f_2(z) := z^4$



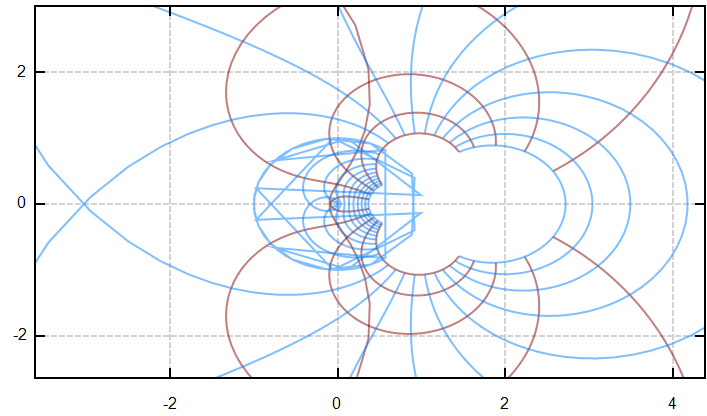
$$L_1(z) := \overline{\frac{1}{z^3 - 2}}$$



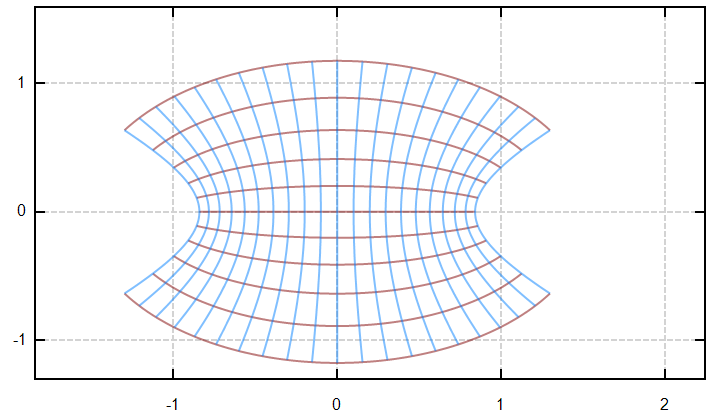
$$L_2(z) := \overline{\frac{1}{z^4 - 2}}$$



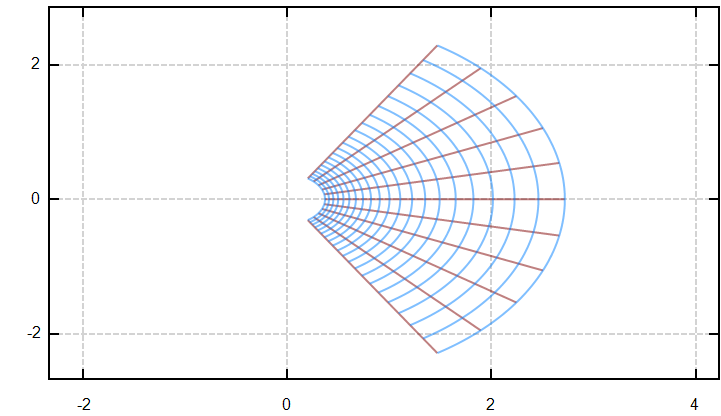
$$f_1(z) := e^{-\frac{1}{z}}$$



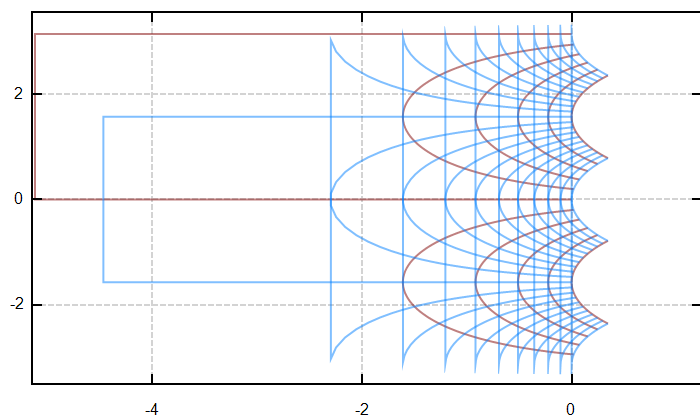
$$f_1(z) := \sin(z)$$



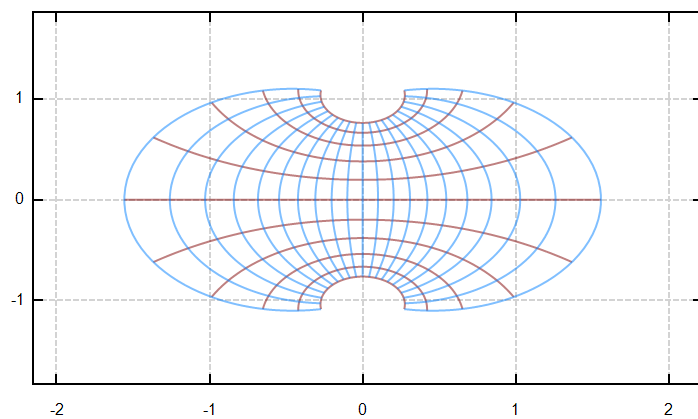
$$f_2(z) := e^z$$



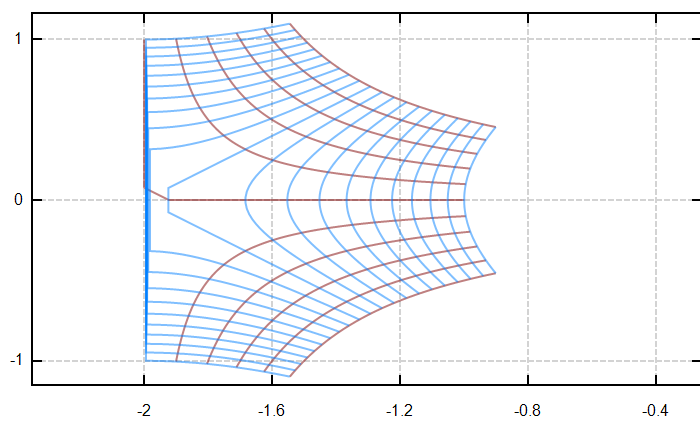
$$f_1(z) := \ln(z)$$



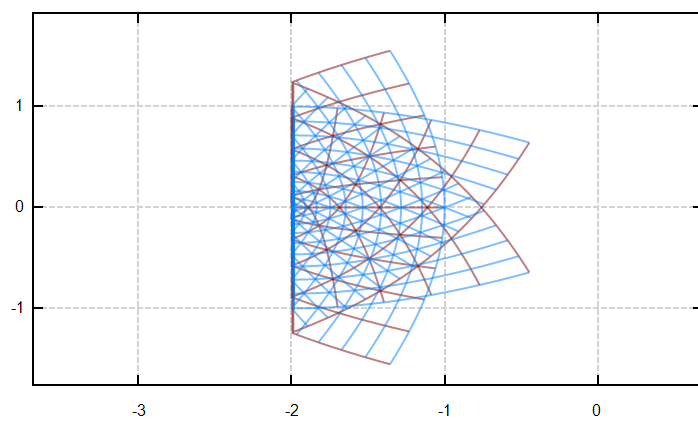
$$f_2(z) := \tan(z)$$



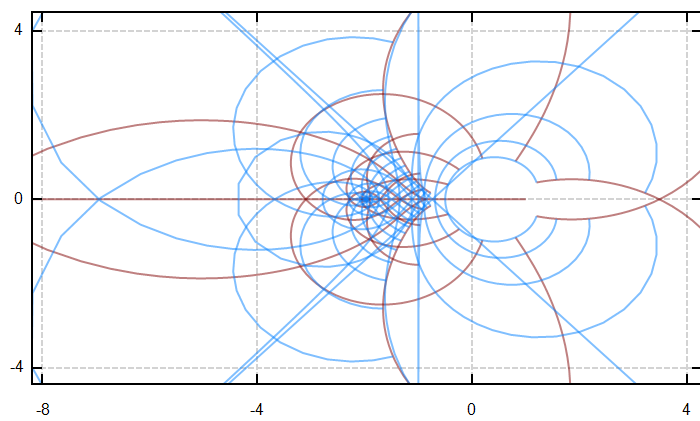
$$f_1(z) := \sqrt{z} - 2$$



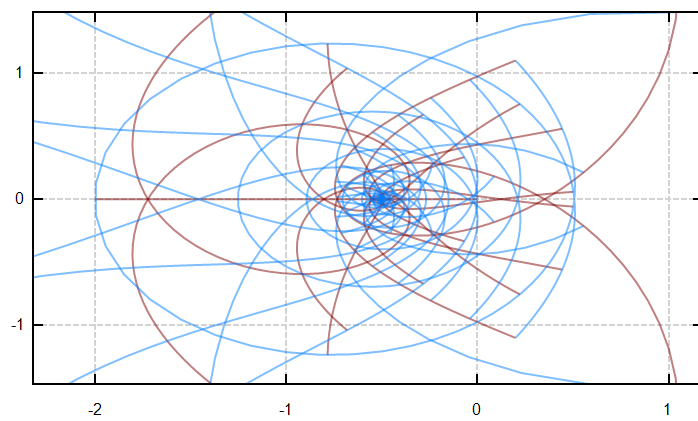
$$f_2(z) := \sqrt[3]{z} - 2$$



$$f_1(z) := \frac{z^2 - 2}{z^3 + 1}$$



$$f_2(z) := \frac{z^5 + 1}{z^3 - 2}$$



Third degree ODE Plot

$\gamma := pView(120^\circ, 15^\circ)$

$AbsTol := 10^{-3}$

$RelTol := 10^{-3}$

$a := 3 \quad b := 2.7 \quad c := 1.7 \quad d := 2 \quad f := 9 \quad t_{max} := 60$

$D(t, u) := \begin{bmatrix} x & y & z \end{bmatrix} := u^T$

$$\begin{bmatrix} y - a \cdot x + b \cdot y \cdot z \\ c \cdot y - x \cdot z + z \\ d \cdot x \cdot y - f \cdot z \end{bmatrix}$$

$Dadras := Rkadapt\left(\begin{bmatrix} 0.1 & 0.03 & 0 \end{bmatrix}^T, 0, t_{max}, 4000, D\right)$

$a := 0.95 \quad b := 0.7 \quad c := 0.6 \quad d := 3.5 \quad f := 0.25 \quad g := 0.1 \quad t_{max} := 100$

$x'(t) = (z(t) - b) \cdot x(t) - d \cdot y(t) \quad x(0) = 0.1$

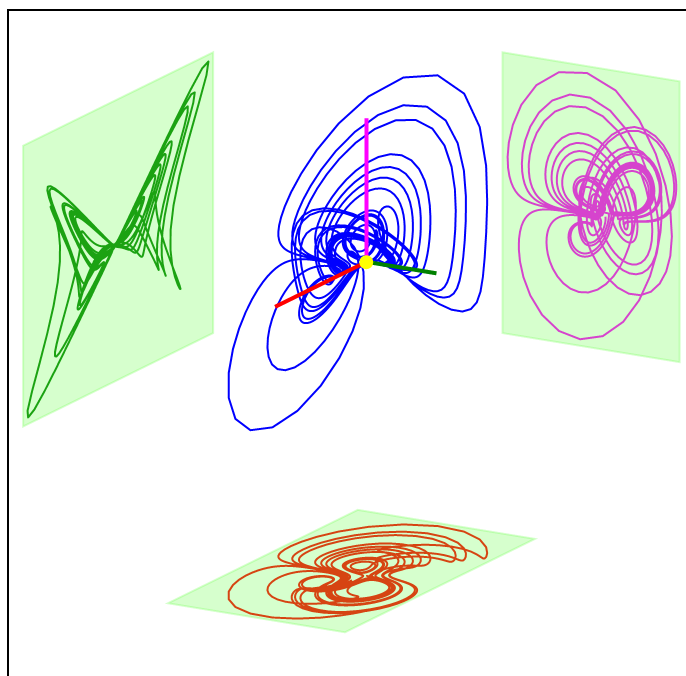
$y'(t) = d \cdot x(t) + (z(t) - b) \cdot y(t) \quad y(0) = 0.1$

$z'(t) = c + a \cdot z(t) - \frac{z(t)^3}{3} - (x(t)^2 + y(t)^2) \cdot (1 + f \cdot z(t)) + g \cdot z(t) \cdot x(t)^3 \quad z(0) = 1$

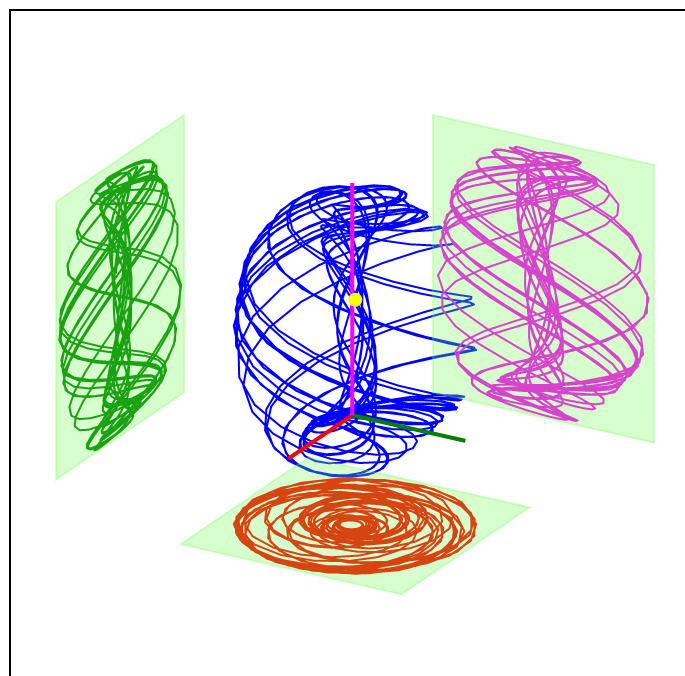
$Aizawa := Rkadapt\left(\begin{bmatrix} x(t) \\ y(t) \\ z(t) \end{bmatrix}, t_{max}, 1000\right)$

$P_1 := pD3(Dadras, \gamma)$

$P_2 := pD3(Aizawa, \gamma)$



P_1



P_2

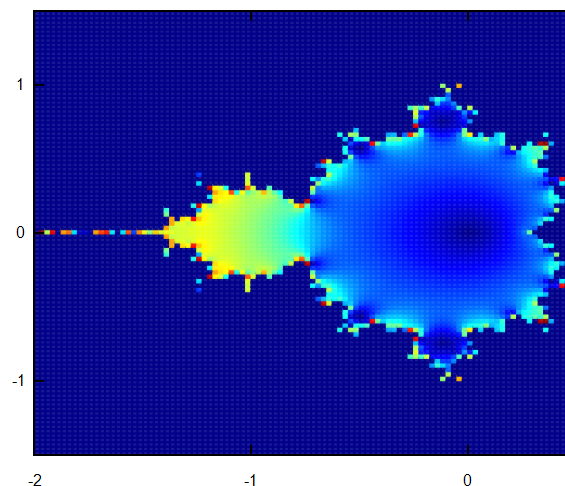
$Clear(a, b, c, d, f, g) = 1$

Mandelbrot set

```

n := 15
Mandelbrot (x, y) := [ k := 0 z := 0
                      while (|z| < 2) ∧ (k < n)
                        [ k := k + 1 z := z2 + x + i · y
                        |z| · (|z| < 2)
                      ]
B := [ -2  0.5
      -1.5 1.5 ] N := [ 100
                        100 ]
cm := pCMap ("Jet", 200, 0.9)
Plot := pFillContour (Mandelbrot, B, N, cm)

```

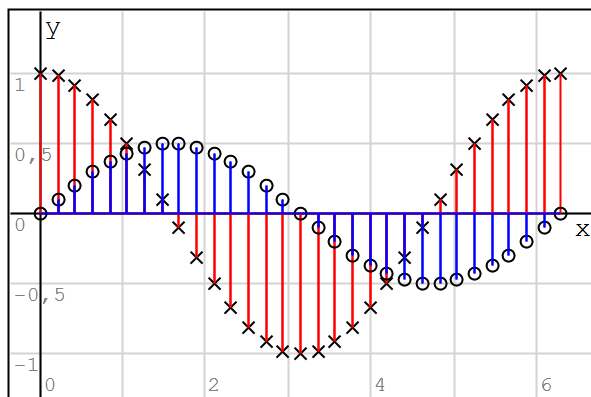


Stem plot

$X := pR(0, 2 \cdot \pi, 30)$

Calling pStem(f,X)

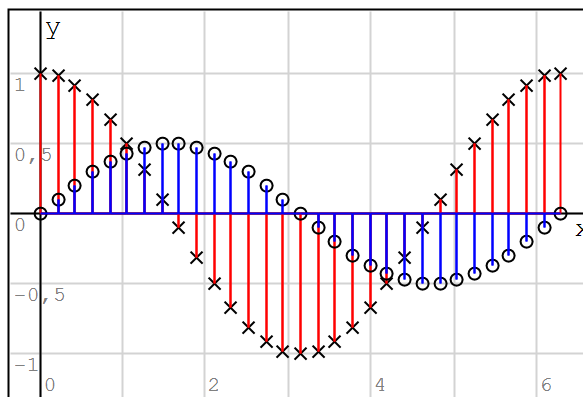
$f_1(x) := 0.5 \cdot \sin(x)$ $f_2(x) := \cos(x)$



$\begin{cases} pStem(f_1, X) \\ pStem(f_2, X, "x") \end{cases}$

Calling pStem(X,Y)

$Y_1 := \overrightarrow{f_1(X)}$ $Y_2 := \overrightarrow{f_2(X)}$



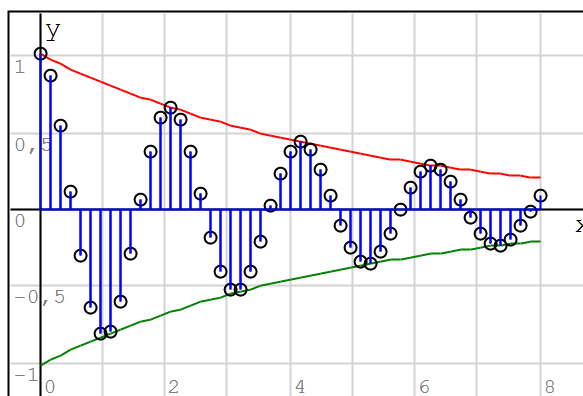
$\begin{cases} pStem(X, Y_1) \\ pStem(X, Y_2, "x") \end{cases}$

Another example

```

X3 := pR(0, 8, 50)
A := e
Y3 := A · cos(3 · X3)
Plot := { pStem(X3, Y3)
         augment(X3, A)
         augment(X3, -A)
       }

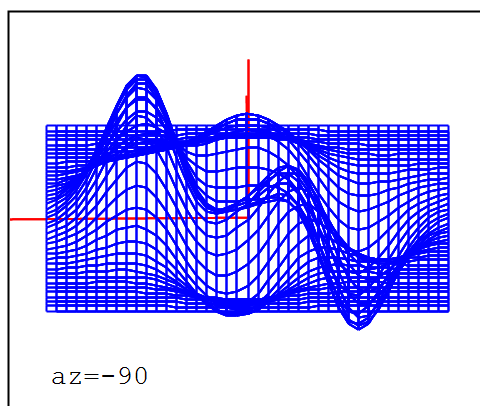
```

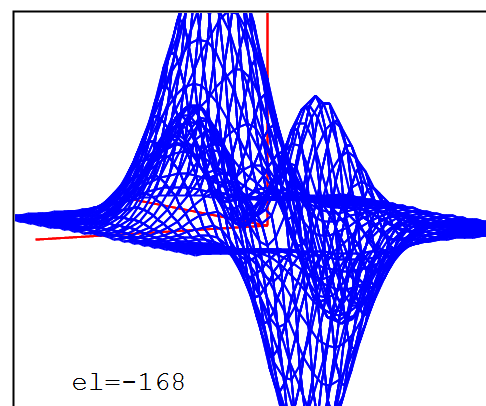


Plot

Az&El Animation

$$txt(ae, t) := \left| \text{augment} \left(-3, -4, \text{concat} \left(ae, "=", \text{var2str} \left(\frac{t}{\circ}, 0 \right) \right) \right) \right|$$

$$\left| \begin{array}{l} B := 3 \cdot \begin{bmatrix} -1 & 1 \\ -1 & 1 \end{bmatrix} \quad N := 2 \cdot \begin{bmatrix} 20 \\ 20 \end{bmatrix} \\ S := pMesh("peaks", B, N) \\ t_a := pR(-180^\circ, 180^\circ, 60) \\ \gamma_a(t) := pView2(t, 60^\circ) \\ t_e := pR(-180^\circ, 180^\circ, 60) \\ \gamma_e(t) := pView2(30^\circ, t) \end{array} \right|$$


$$\left\{ \begin{array}{l} S \cdot \gamma_a(t) \\ pAxis(4, 4, 9) \cdot \gamma_a(t) \\ txt("az", t) \end{array} \right.$$


$$\left\{ \begin{array}{l} S \cdot \gamma_e(t) \\ pAxis(4, 4, 9) \cdot \gamma_e(t) \\ txt("el", t) \end{array} \right.$$

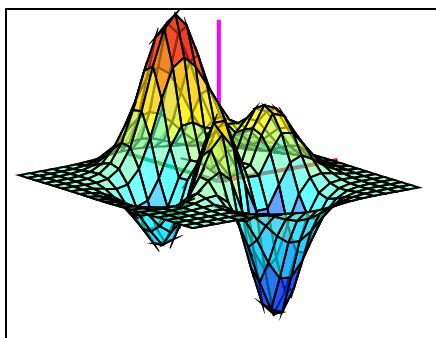
Examples of view

$$\left| \begin{array}{l} B := 3 \cdot \begin{bmatrix} -1 & 1 \\ -1 & 1 \end{bmatrix} \\ N := 2 \cdot \begin{bmatrix} 10 \\ 10 \end{bmatrix} \\ S := pMesh(peaks, B, N) \end{array} \right|$$

$$\left| \begin{array}{l} GM := pCMap("black") \\ GS := pCMap("Jet", 32, 0.6) \\ view(az, el, s) := pShow(S, s \cdot N, pView2(az, el), GM, GS) \end{array} \right|$$

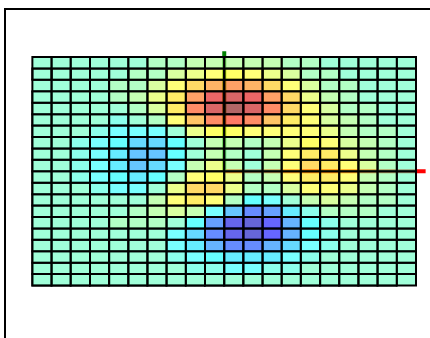
Change the sign of N for reverse the mesh if it is necessary.

Default Matlab view



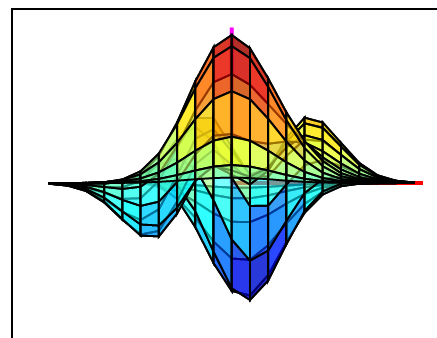
| view(-37.5°, 30°, -1)

2D view



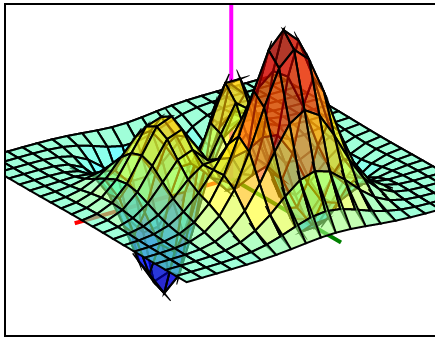
| view(0°, 90°, 1)

First column view



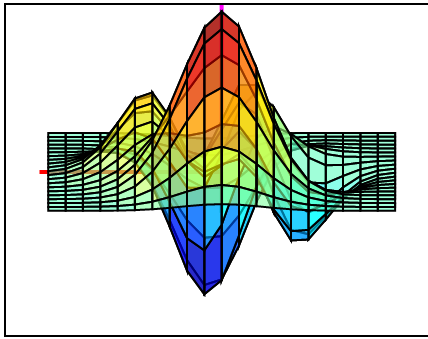
| view(0°, 0°, 1)

Fridel usual view



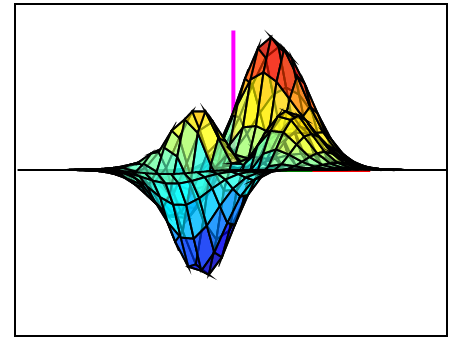
```
| view (145 °, 48 °, 1)
```

For az = 180 is behind the matrix



```
| pSort := 0
| view (180 °, 30 °, 1)
```

Rotated first column



```
| view (30 °, 0 °, 1)
```

Color mapping Examples

pCMap is for creating color maps. It take as arguments a SMath color string, or "Jet", "R", "G" and "B". or an array [r g b] with one of the r, g or b equals zero.

The other arguments are the number of the colors and the transparency as a number between 0 and 1.

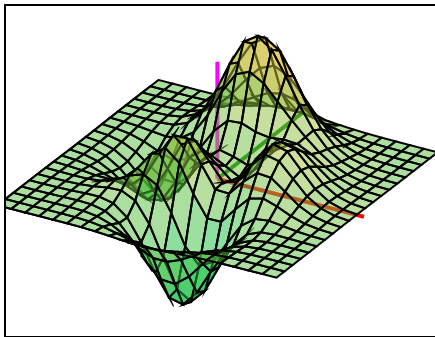
```
B := 3 * [ -1 1 ]
          [ -1 1 ]
N := [ 20 ]
      [ 20 ]
      | Y2 := pView2 (30 °, 60 °)
      | S := pMesh (peaks, B, N)
```

pShowAxis := 1 This shows the axis.

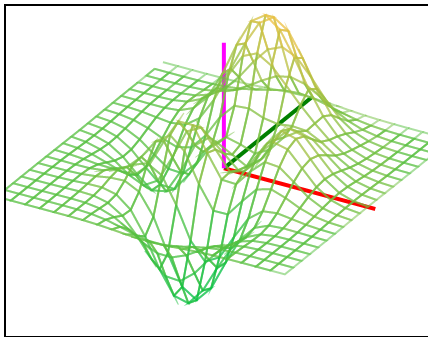
G := pCMap ([0 192 64], 10, 0.5) makes a colormap looking at the zero value

from $rgb([0\ 192\ 64], 0.5) = G_1$

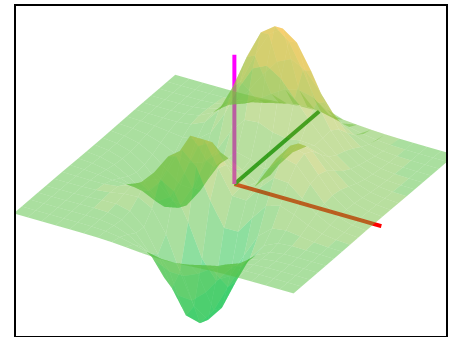
to $rgb([255\ 192\ 64], 0.5) = G_{10}$



```
pShow (S, N, Y2, "black", G)
```



```
pShow (S, N, Y2, G, 0)
```

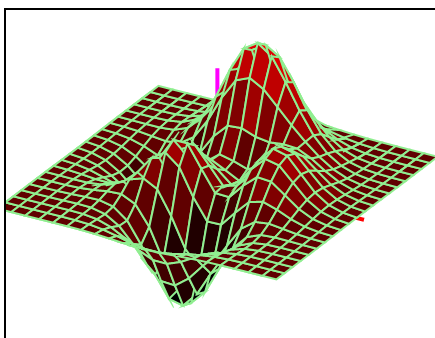


```
pShow (S, N, Y2, 0, G)
```

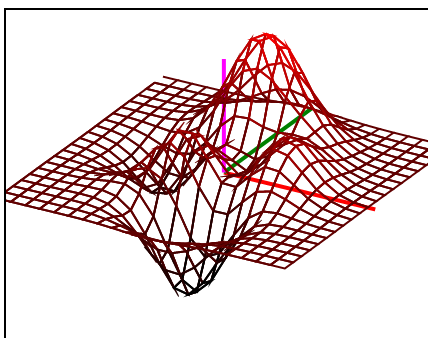
G := pCMap ("R", 9, 1)

Makes a colormap with a red scale. Similar for "G" and "B"

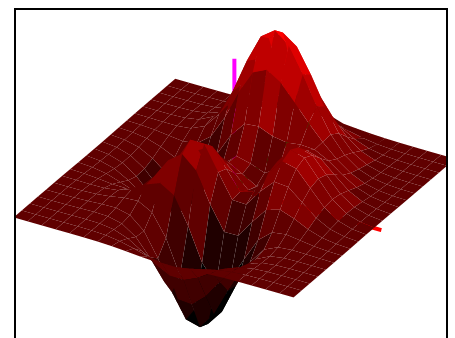
$pCMap("B", 9, 0)^T = [0\ 32\ 64\ 96\ 128\ 159\ 191\ 223\ 255]$



```
pShow (S, N, Y2, "lightgreen", G)
```



```
pShow (S, N, Y2, G, 0)
```

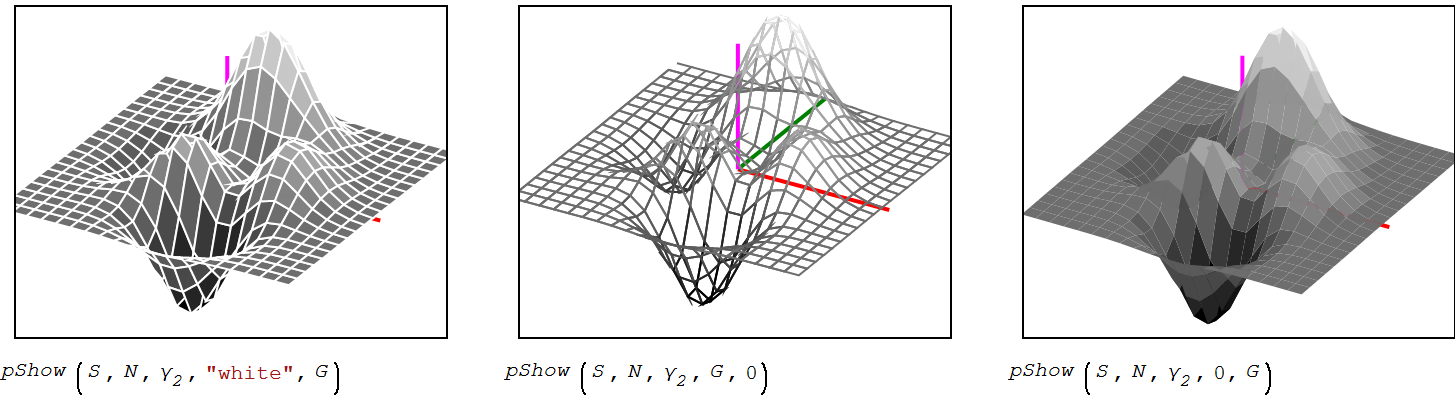


```
pShow (S, N, Y2, 0, G)
```

$G := pCMap("GS", 15, 1)$

Makes a colormap with 15 gray values

$\text{length}(G) = 15$



$G := pCMap("Jet", 15, 0.3)$

The Jet color map, from NASA.

