

Offset surface creation

[-] pMesh

[-] Case 1

Solid between a surface and its displaced a fixed distance h in the direction of the surfaces normals

$$F_1(u,v) := \begin{bmatrix} 9 \cdot \sin(u) \cdot \cos(v) \\ 4.5 \cdot \sin(u) \cdot \sin(v) \\ 3 \cdot \cos(u) \end{bmatrix}$$

$$U_1 := pRange(0.5 \cdot \pi, 0, 16) + 0$$

$$h_1 := 1$$

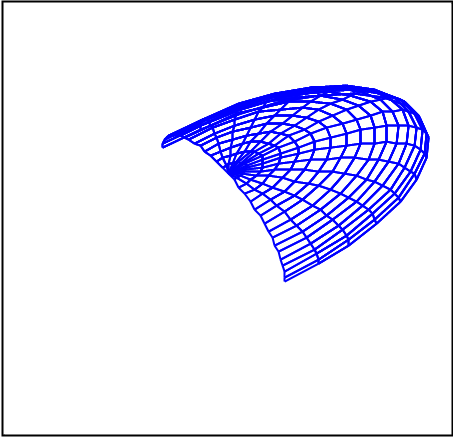
$$V_1 := pRange(1.5 \cdot \pi, 0.5 \cdot \pi, 16)$$

$$M_1 := pMesh(F_1, U_1, V_1)$$

$$N_1 := pNo(F_1, U_1, V_1)$$

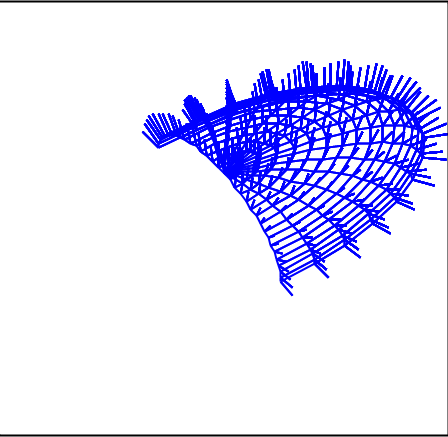
$$MN_1 := pNoMesh(M_1, N_1, h_1)$$

The surface



M1 · γ · 1.2

The surface with the normals

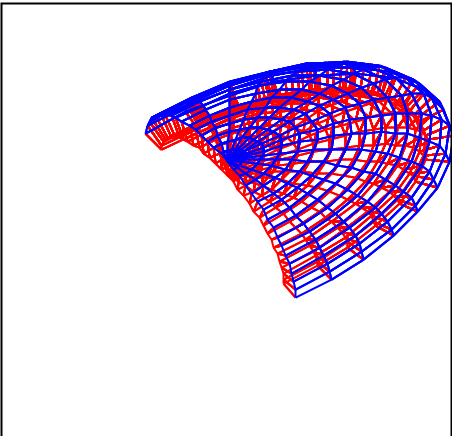


MN1 · γ · 1.2

$$M'_1 := M_1 + h_1 \cdot N_1$$

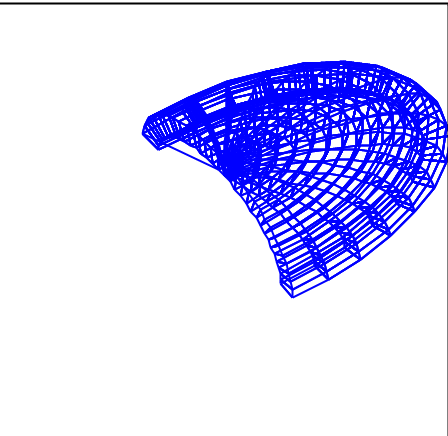
$$A := \text{stack}(MN_1, M'_1)$$

Both together



$\begin{cases} M'_1 \cdot \gamma \cdot 1.2 \\ MN_1 \cdot \gamma \cdot 1.2 \end{cases}$

The Solid as only one matrix



A · γ · 1.2

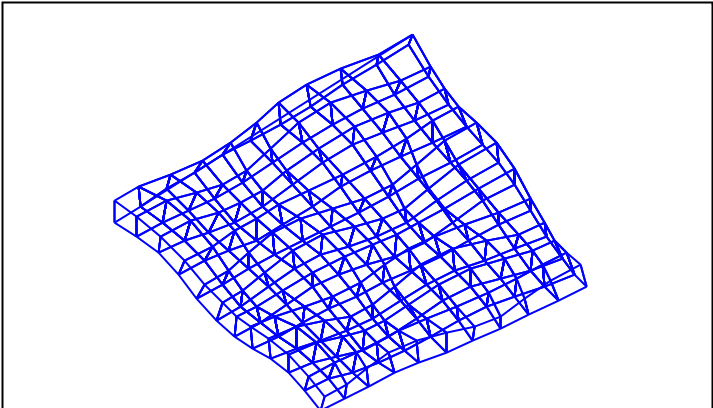
Putting all together

$$F_2(u,v) := \begin{bmatrix} u \\ v \\ 0.3 \cdot \sin(u) \cdot \cos(v) \end{bmatrix}$$

$$U_2 := pRange(-5, 5, 10)$$

$$V_2 := pRange(-5, 5, 11)$$

$$B := pNoSolid(F_2, U_2, V_2, 0.8)$$





Case 2

Solid between a surface and its displaced a variable distance $h(u,v)$ in the direction of the surface normals

$$F_3(u,v) := \begin{bmatrix} u \\ v \\ \sin(0.5 \cdot u + 0.5 \cdot v) \end{bmatrix}$$

$$U_3 := pRange(-5, 5, 10)$$

$$V_3 := pRange(-5, 5, 10)$$

$$h_3(u,v) := \sqrt{|u+v|}$$

For generating the same structure for the scalar function h_3 we use the following cheat

$$H_3(u,v) := \text{matrix}(3,1) + h_3(u,v)$$

$$h_3 := pMesh("H.3", U_3, V_3)$$

$$M_3 := pMesh(F_3, U_3, V_3)$$

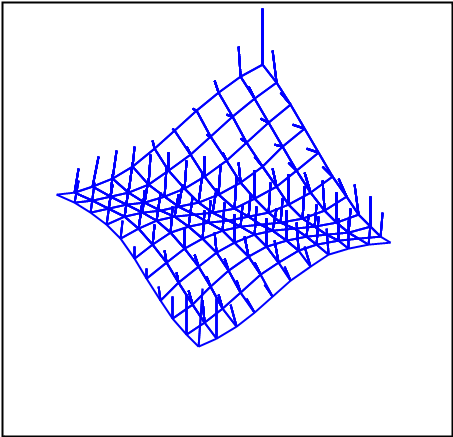
$$N_3 := pNo(F_3, U_3, V_3)$$

$$MN_3 := pNoMesh(M_3, N_3, h_3)$$

$$M'_3 := \overrightarrow{M_3 + h_3 \cdot N_3}$$

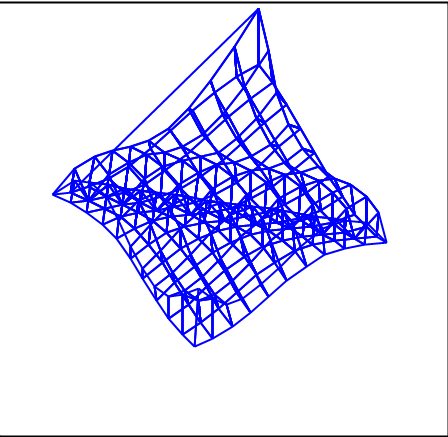
$$C := \text{stack}(MN_3, M'_3)$$

The surface with the normals



$MN_3 \cdot \gamma \cdot 1.2$

The Solid



$C \cdot \gamma \cdot 1.2$

Putting all together

$$h_4(u,v) := 0.5 \cdot v$$

$$F_4(u,v) := \begin{bmatrix} 2 \cdot u \cdot \cos(v) \\ 1 \cdot u \cdot \sin(v) \\ u^2 - 5 \end{bmatrix}$$

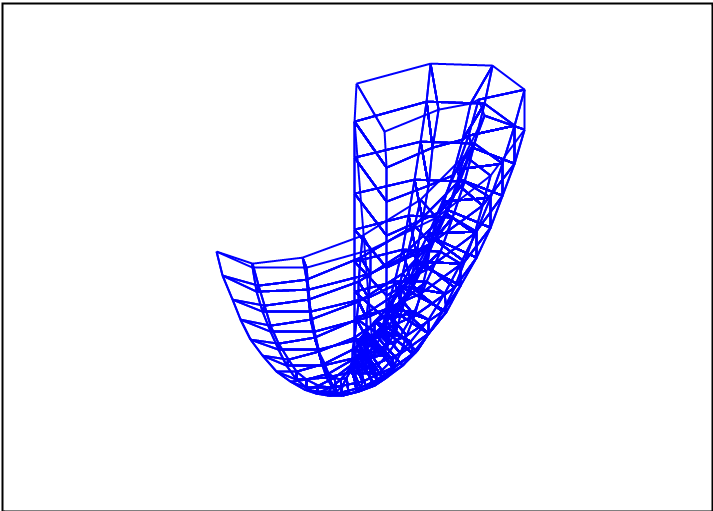
$$U_4 := pRange(0.3, 3, 10)$$

$$V_4 := pRange(1.4 \cdot \pi, 0, 10)$$

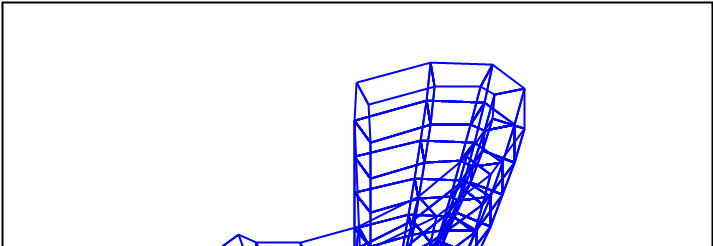
$$D_1 := pNoSolid(F_4, U_4, V_4, h_4)$$

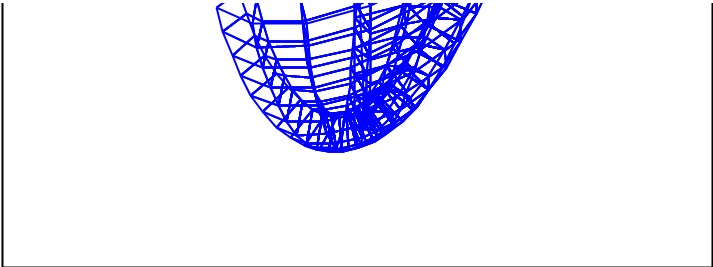
Compare it with the "not distorted" solid

$$D_2 := pNoSolid(F_4, U_4, V_4, 1)$$



$D_1 \cdot \gamma \cdot zum$





$D_2 \cdot \gamma \cdot zum$
