

appVersion(3) = "0.99.7030"

ORIGIN = 1 Mathcad 11

$$B(k, x, j, t) := \begin{cases} n := \text{rows}(t) \\ ans := 0 \\ ans := 0 \\ \begin{cases} ans := 0 & \text{if } x = t_{j+1+k} \\ ans := 1 & \text{if } x = t_n \\ ans := 1 & \text{if } t_{j+1+k} = t_j \\ ans := 1 & \text{otherwise} \end{cases} \\ ans := 0 \\ ans := \frac{t_{j+1+k} - x}{t_{j+1+k} - t_{j+1}} \cdot B(k-1, x, j+1, t) \\ ans := \left( \frac{x - t_j}{t_{j+k} - t_j} \cdot B(k-1, x, j, t) \right) \\ ans := \left( \frac{x - t_j}{t_{j+k} - t_j} \cdot B(k-1, x, j, t) + \frac{t_{j+1+k} - x}{t_{j+1+k} - t_{j+1}} \cdot B(k-1, x, j+1, t) \right) \text{ otherwise} \\ ans \end{cases}$$

if  $((j < 0) \vee (k < 0)) \vee (n < (j+1+k))$   
 if  $(x < t_j) \vee (x > t_{j+1+k})$   
 if  $k = 0$   
 if  $(t_{j+k} = t_j) \wedge (t_{j+k+1} = t_{j+1})$   
 if  $t_{j+k} = t_j$   
 if  $t_{j+1+k} = t_{j+1}$

*t* = "vector of knots"  
*order* = "the order of Bspline"  
*j* = "the specific spline among the 5 possible"  
*x* = "floating value in the *j\_spline*"

*knot* := [ 0 0 0 0 0 0 5 10 10 10 10 10 ]<sup>T</sup>

*order* := 5      *x* := 0      *n* := 1

$B(order, x, n, knot) = 1$ 
 $k := 5 \quad j := 2 \quad t := knot$ 
 $B(k, x, j, t) = 0$ 
 $Bspline(n, x) := B(k, x, n, t)$ 
 $pts := 200$ 
 $i := [1 .. (pts + 1)]$ 
 $x_i := -1.06 + \frac{i}{pts} \cdot 12$ 
 $y0_i := Bspline(1, x_i)$ 
 $y1_i := Bspline(2, x_i)$ 
 $y3_i := Bspline(3, x_i)$ 
 $y4_i := Bspline(4, x_i)$ 
 $y5_i := Bspline(5, x_i)$ 
 $y6_i := Bspline(6, x_i)$ 
 $y7_i := Bspline(7, x_i)$ 
 $y8_i := Bspline(8, x_i)$ 

Set the spline degree      **order := 5**

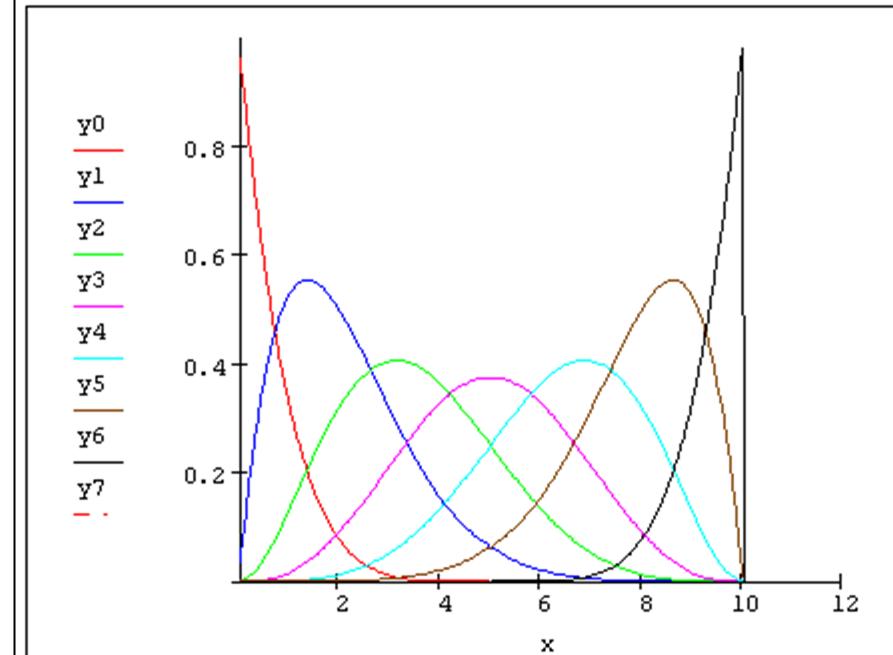
Create some simplified B-spline functions based on this particular set of knots

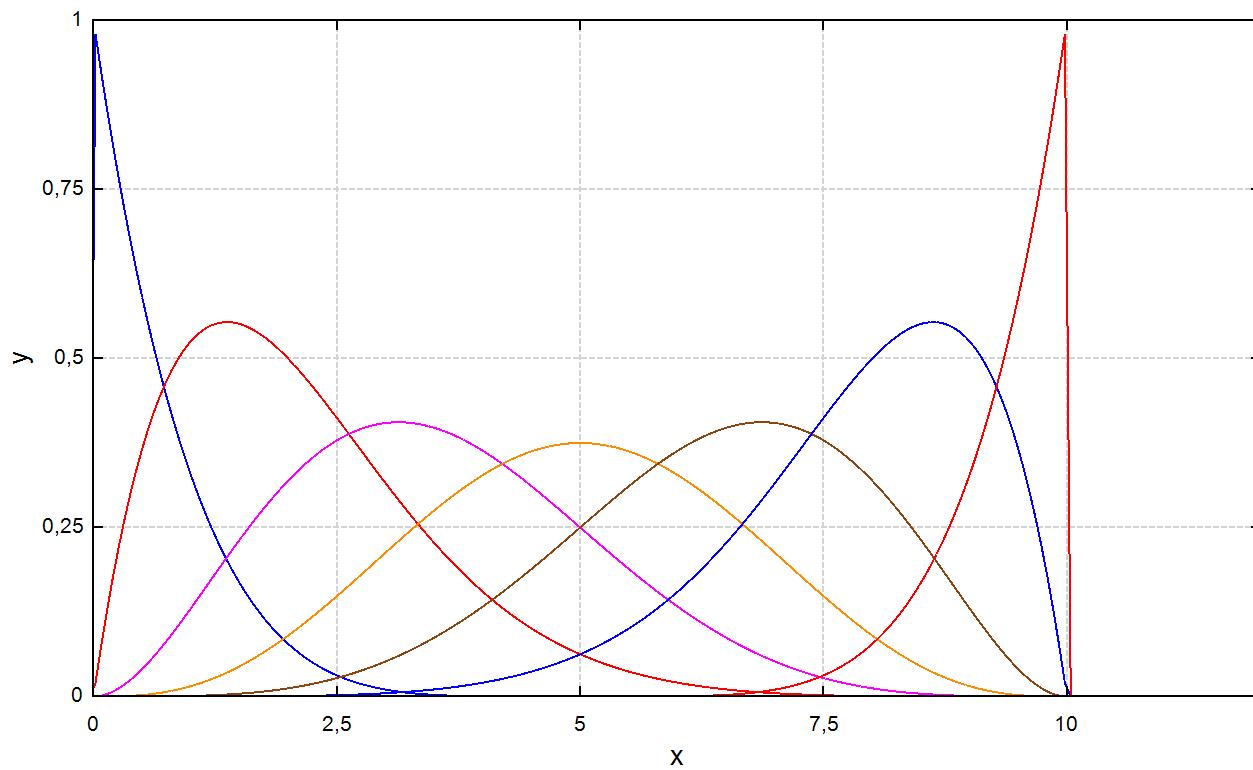
 $x_knot := (0 \ 0 \ 0 \ 0 \ 0 \ 0 \ 5 \ 10 \ 10 \ 10 \ 10 \ 10)^T$ 
 $B(n, x) := Bt(order, x, n, x_knot)$ 
 $B'(n, x) := Bt'(order, x, n, x_knot)$ 

**npts := 200    i := 1 .. npts + 1**

 $x_i := -1.06 + \frac{i}{npts} \cdot 12$ 

Compute several splines starting at the first spline

 $y0_i := B(1, x_i) \quad y1_i := B(2, x_i) \quad y2_i := B(3, x_i) \quad y3_i := B(4, x_i)$ 
 $y4_i := B(5, x_i) \quad y5_i := B(6, x_i) \quad y6_i := B(7, x_i) \quad y7_i := B(8, x_i)$ 




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augment(x, y0)
augment(x, y1)
augment(x, y2)
augment(x, y3)
augment(x, y4)
augment(x, y5)
augment(x, y6)
augment(x, y7)
augment(x, y8)
```