SMath Studio Roadmap

十一月 2022

Regular SMath Studio 1.x release

- Enhancements in the calculation engine.
- Regular updates and corrections.

二月 2023

Built-in calculation service is introduced

- SMath Studio provides API for third-party software.

九月 2023

License Agreement changed

- Terms and conditions made common for all.

九月 2023

New SMath Licensing Server of 4.x generation release

- Deployment of the SMath Server in Docker format.

十二月 2023

Regular SMath Studio 1.x release

- SMath Studio is splitted into Public and Enterprise editions.

十二月 2023

Regular SMath Licensing Server of 4.x release

- Introduction of support for Enterprise edition of SMath Studio.

九月 2024

Regular SMath Studio 1.x release

- SMath Studio Core released as a Nuget package.
- New features: mixed numbers, default currency unit, etc.
- Regular updates and corrections.

十二月 2024

Regular SMath Studio 1.x release

- New features: Page Setup dialog improvements, icelandic interface transation, etc.
- Regular updates and corrections.

三月 2025

Switching to new Forum engine

- AI capabilities.
- Integrated authentication.

七月 2025

New SMath Licensing Server of 5.x generation release

- The runtime environment switched to .NET Core 9.
- Security improvements.
- Provides more flexibility for licensing management in organizations.

九月 2025

Launch AI functionality in SMath Studio 1.x

- Automatically creates titles, descriptions, and keywords for the worksheet.
- Ability to clarify the meaning of the equation, its components, or any chosen set of worksheet elements.
- Allowing to convert worksheet content into any language supported by SMath Studio.
- Describing images with text.

十月 2025

Move public code repository to Git

- Standard toolset for developers.
- Better CI/CD integration.

十二月 2025

New SMath Studio 2.x release

- The runtime environment switched to .NET Core 9.
- Dark theme is supported.
- Best high-DPI support.
- Native support for Linux and macOS.
- A console window to control the application by running scripts.

二月 2026

Support of third-party plugins in SMath Studio in the Cloud

- Enabling plugins selection to use in the Worksheets.
- Better integration with licensing policies.

六月 2026

Restarting support for mobile native apps

- iOS and Android app versions.

十二月 2026

New SMath Studio 3.x release

- Separate editors for different types of Regions (tabular, text based, image-based, etc.).
- Introduction of a new file format compatible with ODF, ensuring full backward compatibility.

二月 2027

New SMath Licensing Server of 6.x generation release

- SMath Studio in the Cloud included into the SMath Local Licensing Server.